

Integer Linear Programming

CSCI 532

Announcements

- No Class on April 2nd.
- HW 3 grading.
- Final Presentation planning.

x_i is 0 or 1, not 0.62



$x_i \in \{0,1\}$ = Indicates if vertex i is selected.

Objective: $\min \sum_i x_i$

Subject to: $x_i + x_j \geq 1$, for each edge $e = (i, j)$

What is this for?

Vertex Cover (VC)

Vertex Cover: Given graph $G = (V, E)$, find the smallest $V' \subseteq V$ such that each edge in E contains an end point in V' ?

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Solving ILPs is NP-Hard.

Questions?

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 **In general**

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Example:

Objective: $\min x_1 + x_2 + x_3 + x_4 + x_5$

Subject to: $x_1 + x_2 \geq 1$

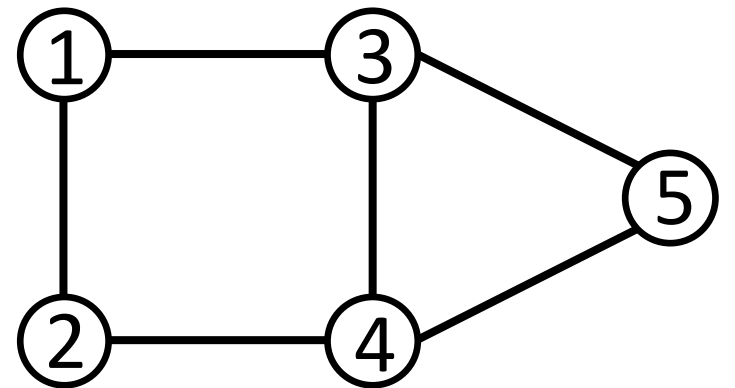
$x_1 + x_3 \geq 1$

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Optimal Solution:

$$x_1 = 0$$

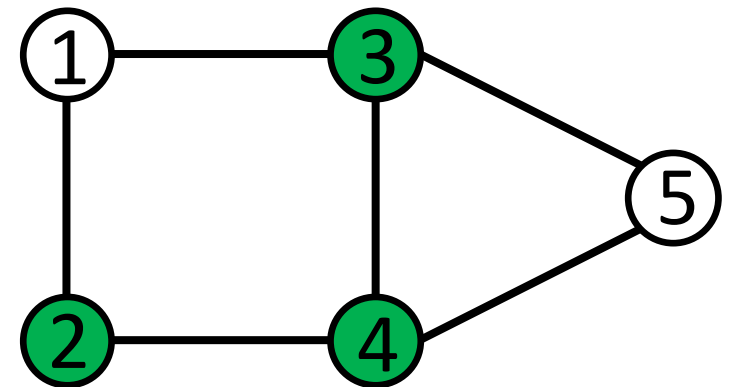
$$x_2 = 1$$

$$x_3 = 1$$

$$x_4 = 1$$

$$x_5 = 0$$

Objective = 3



Vertex Cover (VC)

Vertex Cover: Given graph $G = (V, E)$, find the smallest $V' \subseteq V$ such that each edge in E contains an end point in V' ?

What happens?

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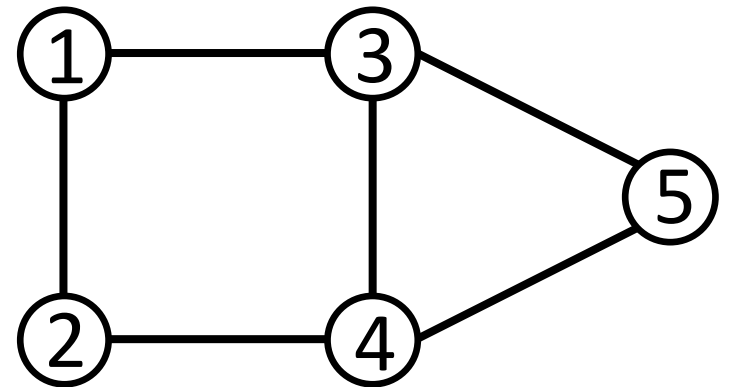
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What happens?

$$x_1 = 0.5$$

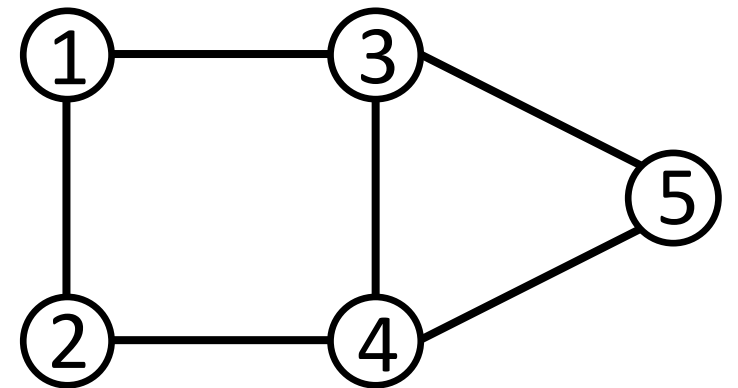
$$x_2 = 0.5$$

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Objective = 2.5



ILP vs LP

$x_i \in \{0,1\}$ = Indicates if vertex i is selected.

Objective: $\min \sum_i x_i$

Subject to: $x_i + x_j \geq 1$, for each edge $e = (i, j)$

Optimal:

$$x_1 = 0$$

$$x_2 = 1$$

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Objective = 3

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Since the LP has **more options** to reduce the objective value, $OPT_{LP} \leq OPT_{ILP}$ (for a minimization problem).

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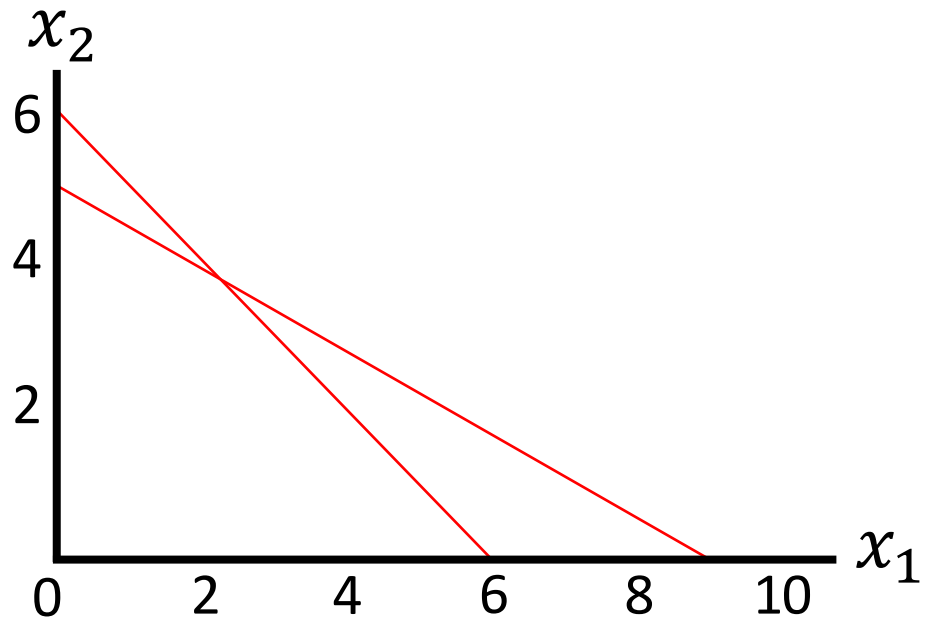
Objective = 2.5

Since the LP has **more options** to reduce the objective value, $OPT_{LP} \leq OPT_{ILP}$ (for a minimization problem). If the minimum objective value comes from an integer solution, a plain LP solver (e.g., Simplex) will find it.

$$x_1, x_2 \in \mathbb{R}$$

$$\begin{array}{ll} \text{Objective:} & \max 5x_1 + 8x_2 \\ \text{Subject to:} & x_1 + x_2 \leq 6 \\ & 5x_1 + 9x_2 \leq 45 \\ & x_1, x_2 \geq 0 \end{array}$$

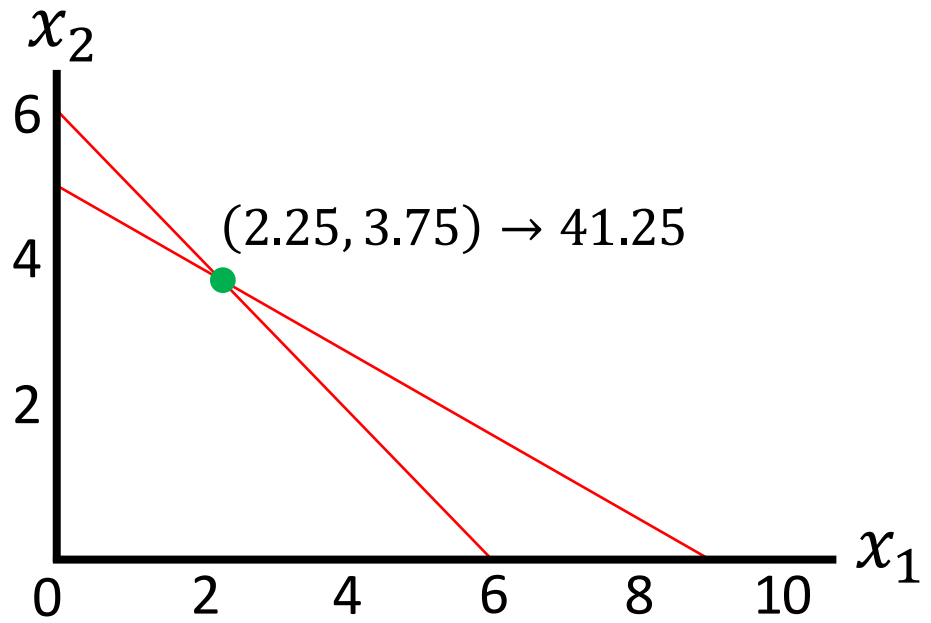
Why are ILPs hard to solve?



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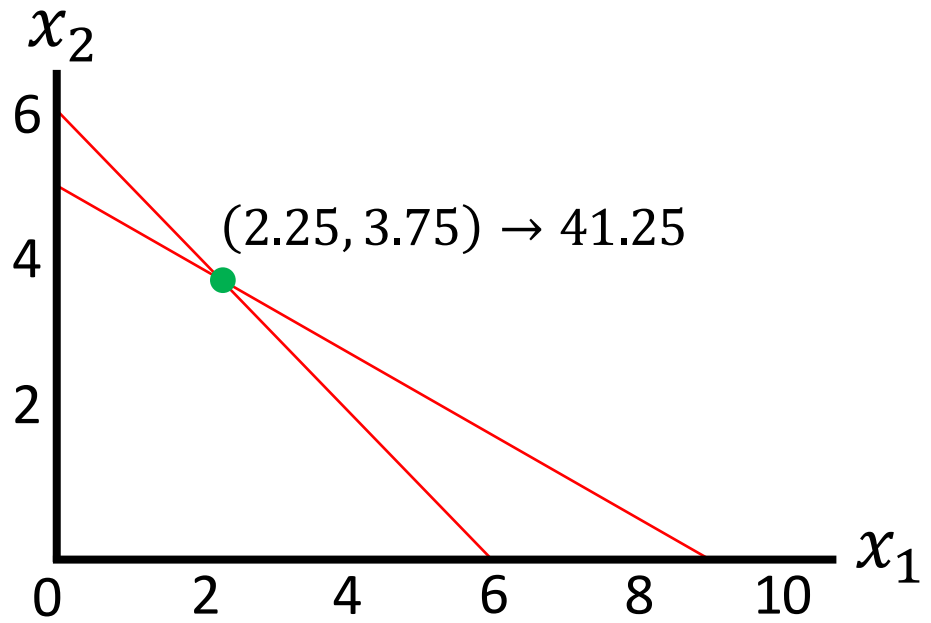


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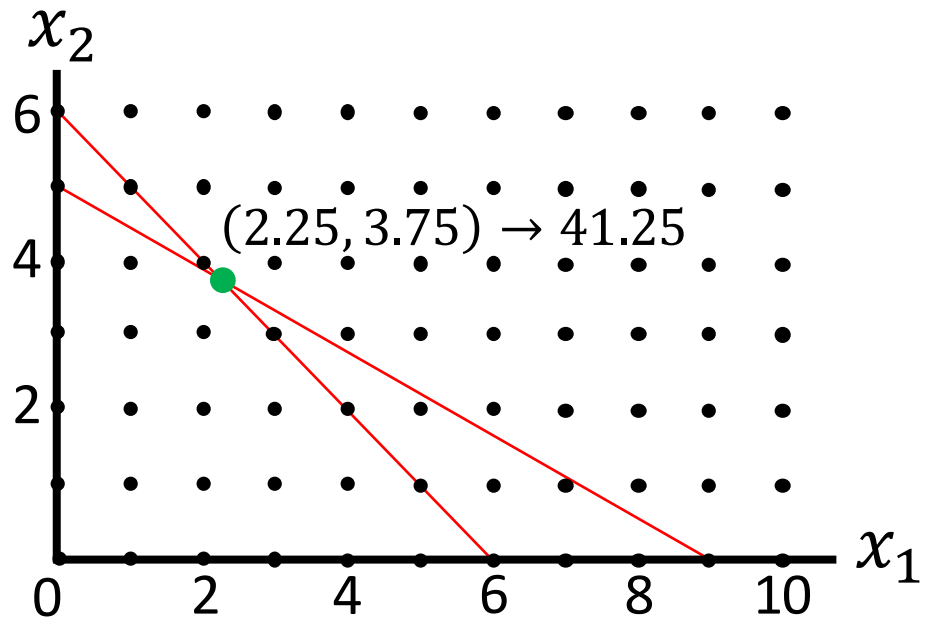
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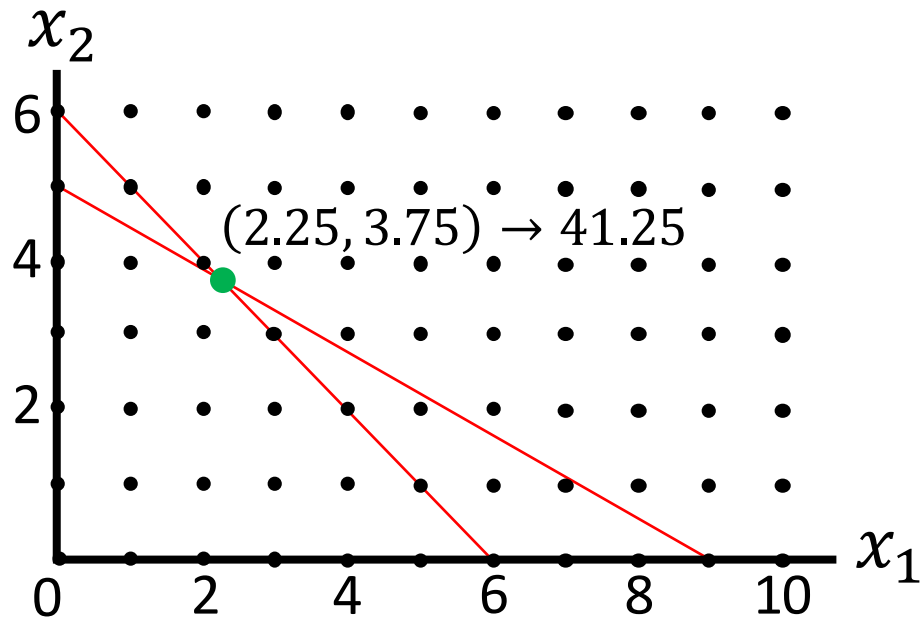
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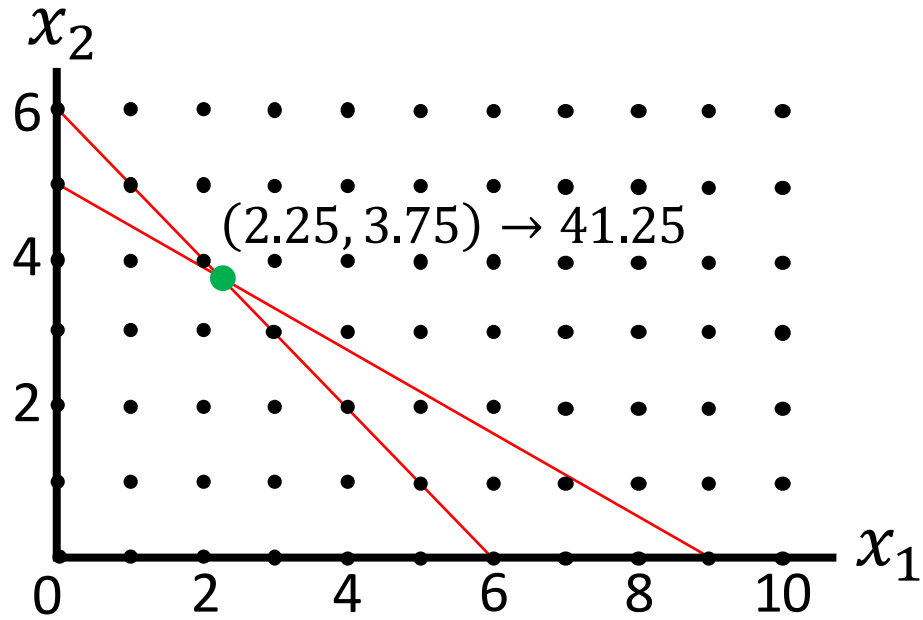
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Optimal continuous solution \rightarrow optimal integer solution?

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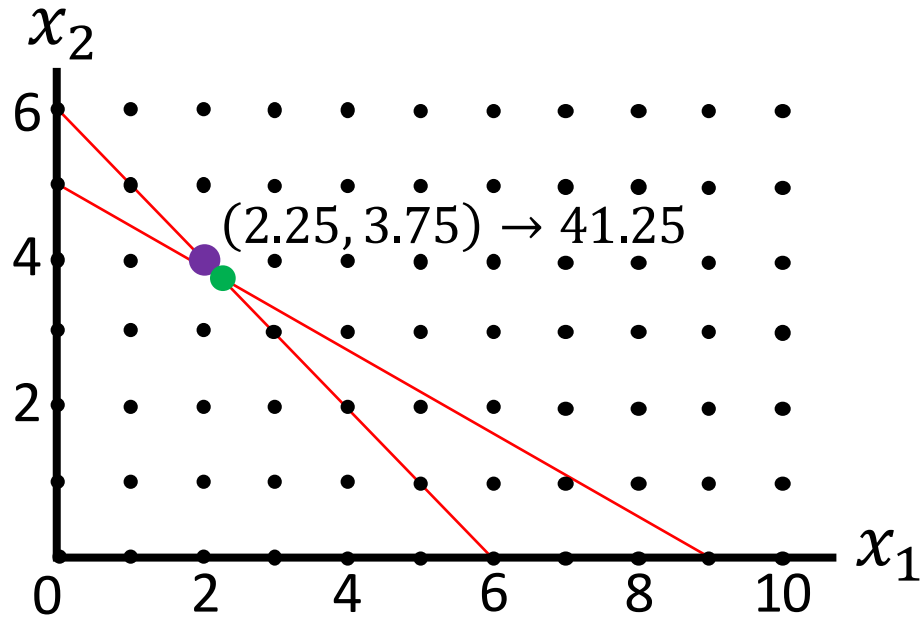
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Optimal continuous solution \rightarrow optimal integer solution?

- **Closest integer solution?**

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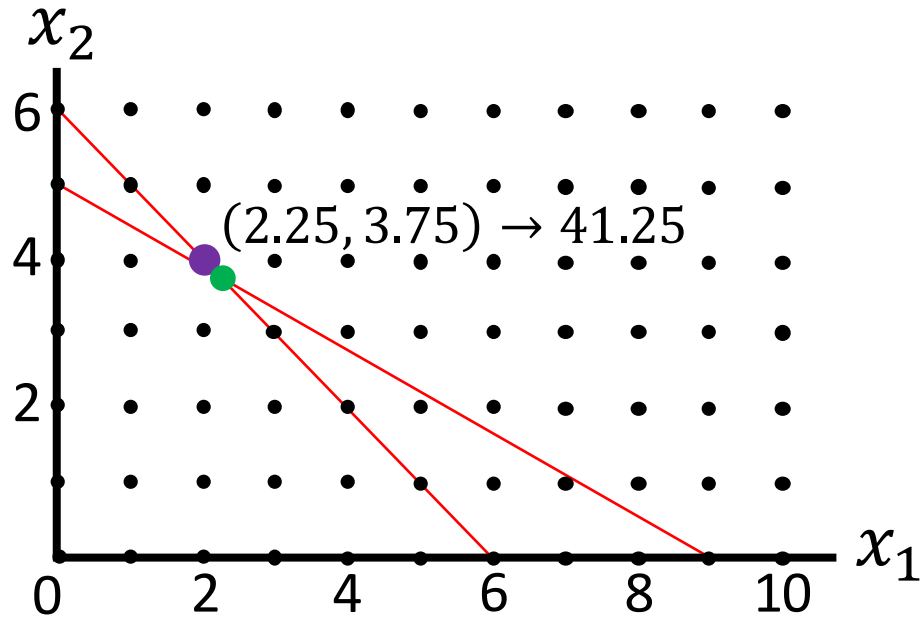
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- **Closest integer solution? – Not feasible**

Why are ILPs hard to solve?



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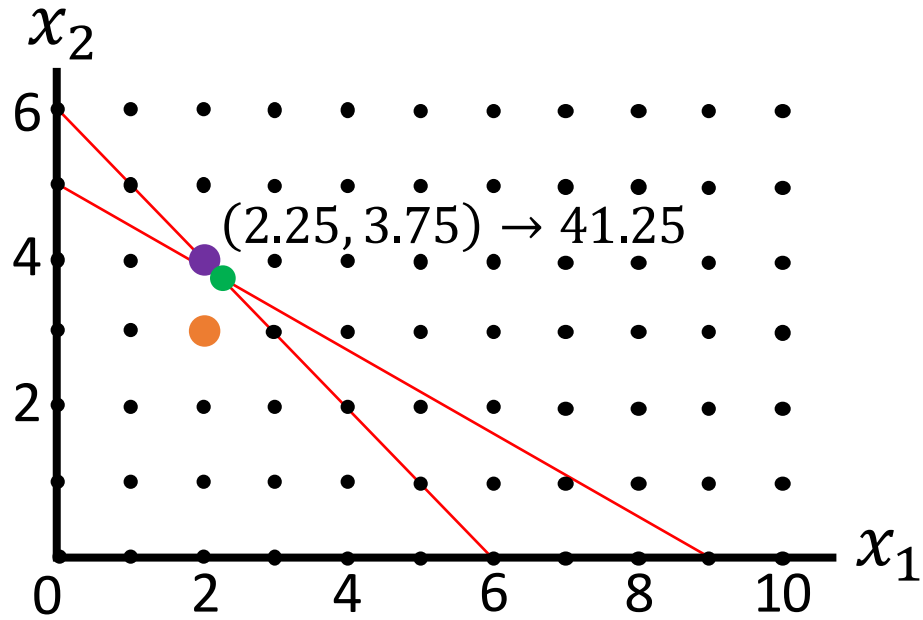
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- **Closest feasible integer solution?**

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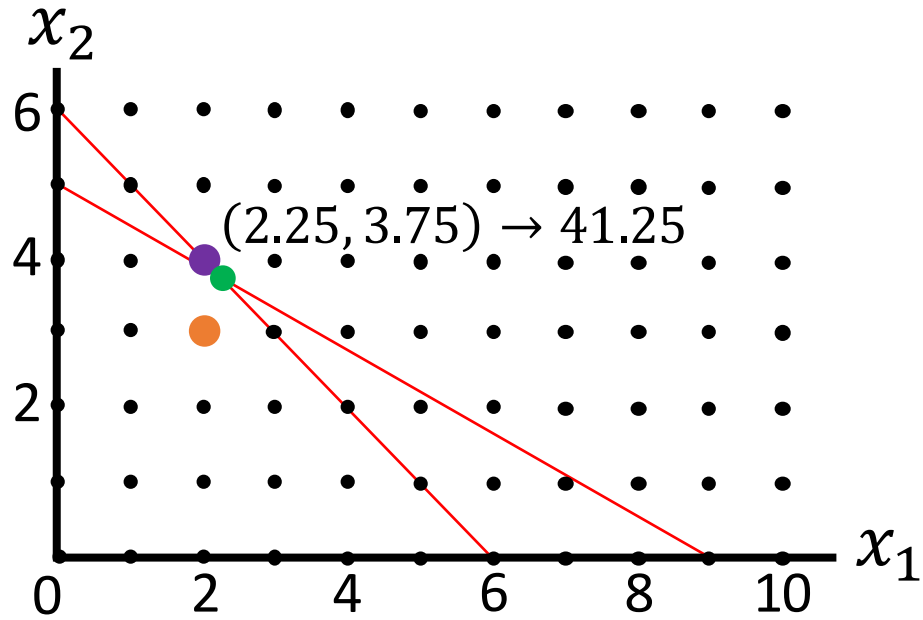
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Optimal continuous solution \rightarrow optimal integer solution?

- **Closest integer solution? – Not feasible**
- **Closest feasible integer solution? – Obj = 34**

Why are ILPs hard to solve?



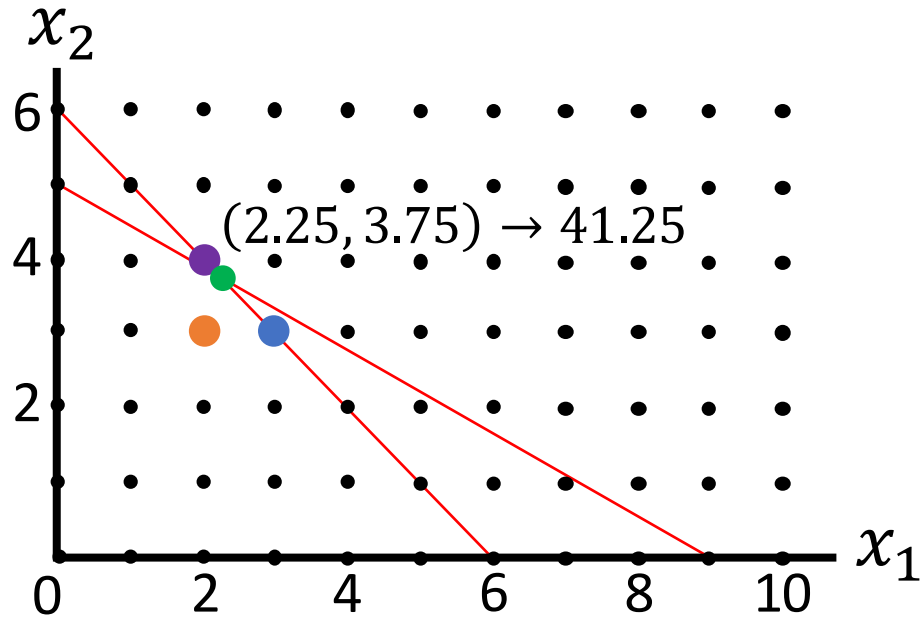
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Optimal continuous solution \rightarrow optimal integer solution?

- **Closest integer solution? – Not feasible**
- **Closest feasible integer solution? – Obj = 34**
- **Closest feasible integer solution on feasible region boundary?**

Why are ILPs hard to solve?



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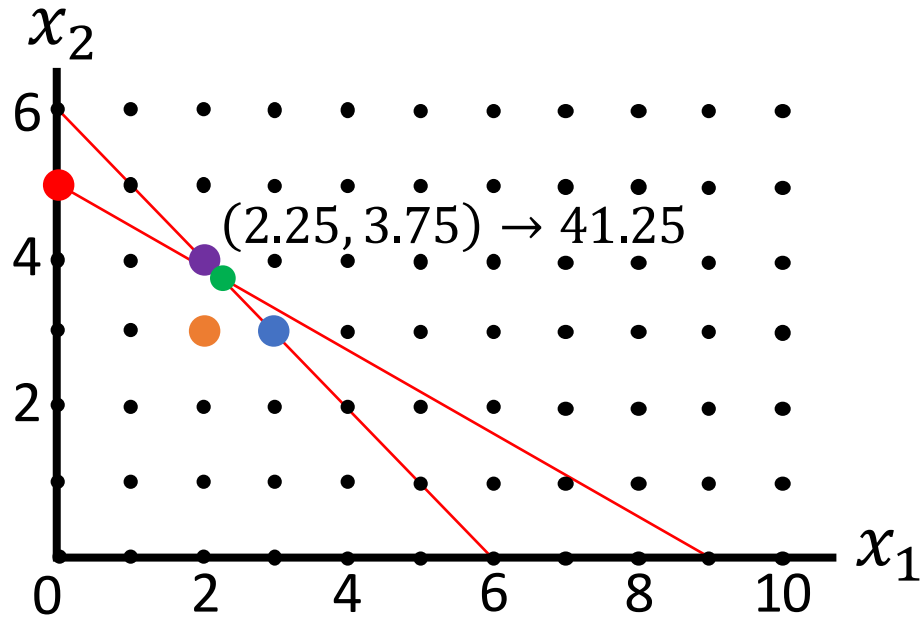
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Optimal continuous solution \rightarrow optimal integer solution?

- **Closest integer solution? – Not feasible**
- **Closest feasible integer solution? – Obj = 34**
- **Closest feasible integer solution on feasible region boundary? – Obj = 39**

Why are ILPs hard to solve?



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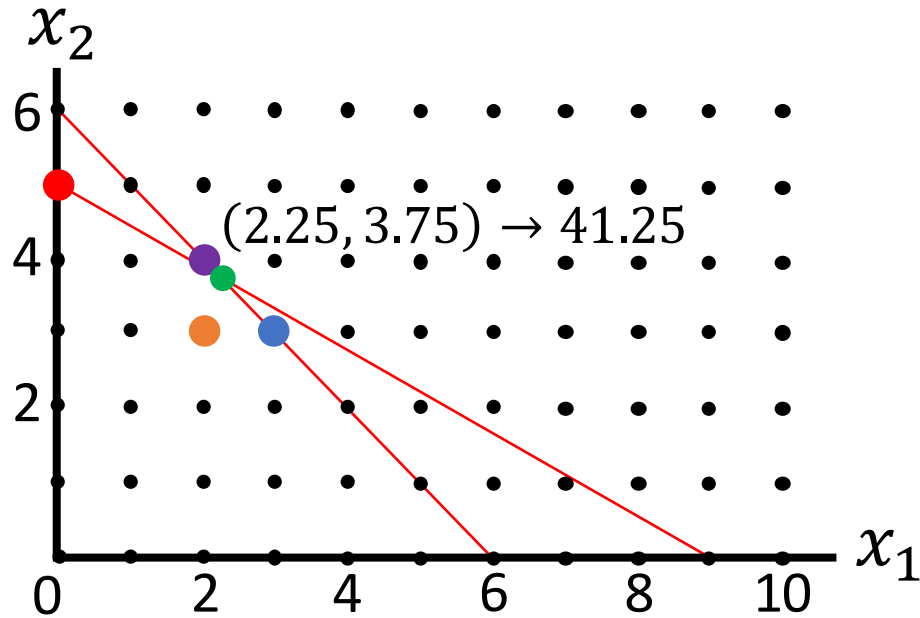
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Optimal continuous solution \rightarrow optimal integer solution?

- **Closest integer solution? – Not feasible**
- **Closest feasible integer solution? – Obj = 34**
- **Closest feasible integer solution on feasible region boundary? – Obj = 39**
- **Actual optimal – Obj = 40**

Why are ILPs hard to solve?



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Objective: $\max 5x_1 + 8x_2$

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No guarantee that the optimal solution is on the feasible region boundary!

Optimal continuous solution \rightarrow optimal integer solution?

- **Closest integer solution? – Not feasible**
- **Closest feasible integer solution? – Obj = 34**
- **Closest feasible integer solution on feasible region boundary? – Obj = 39**
- **Actual optimal – Obj = 40**

Why are ILPs hard to solve?

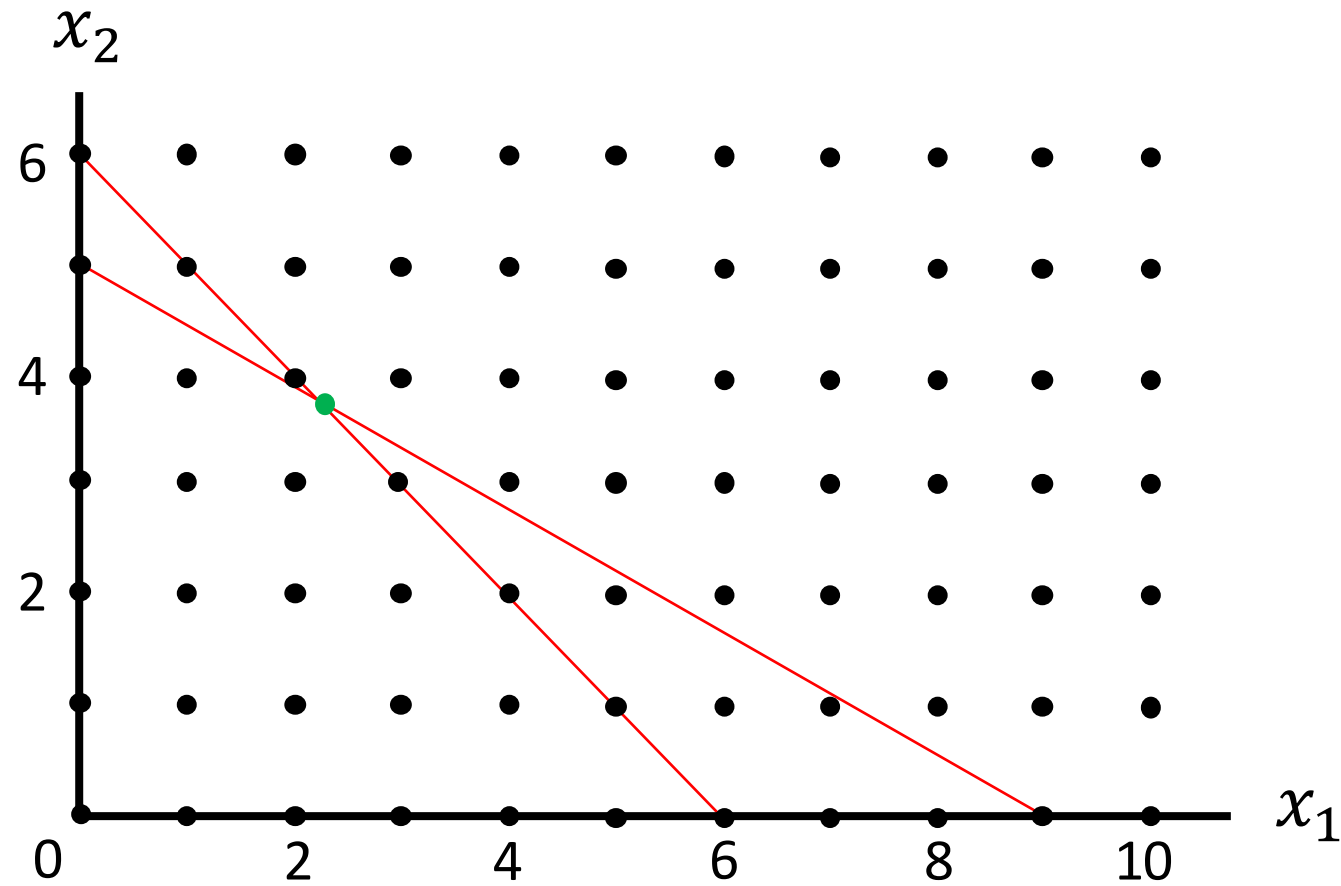
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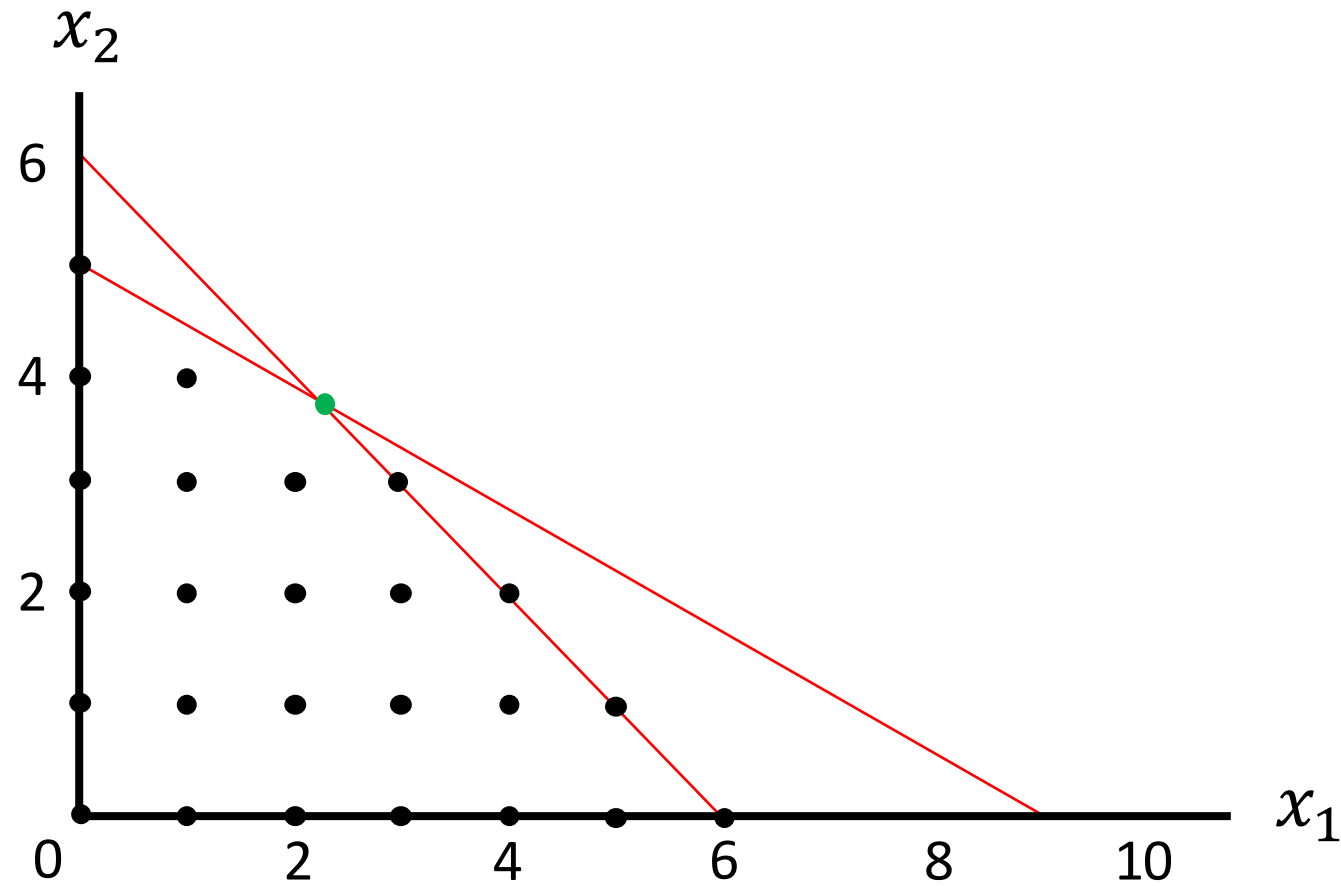
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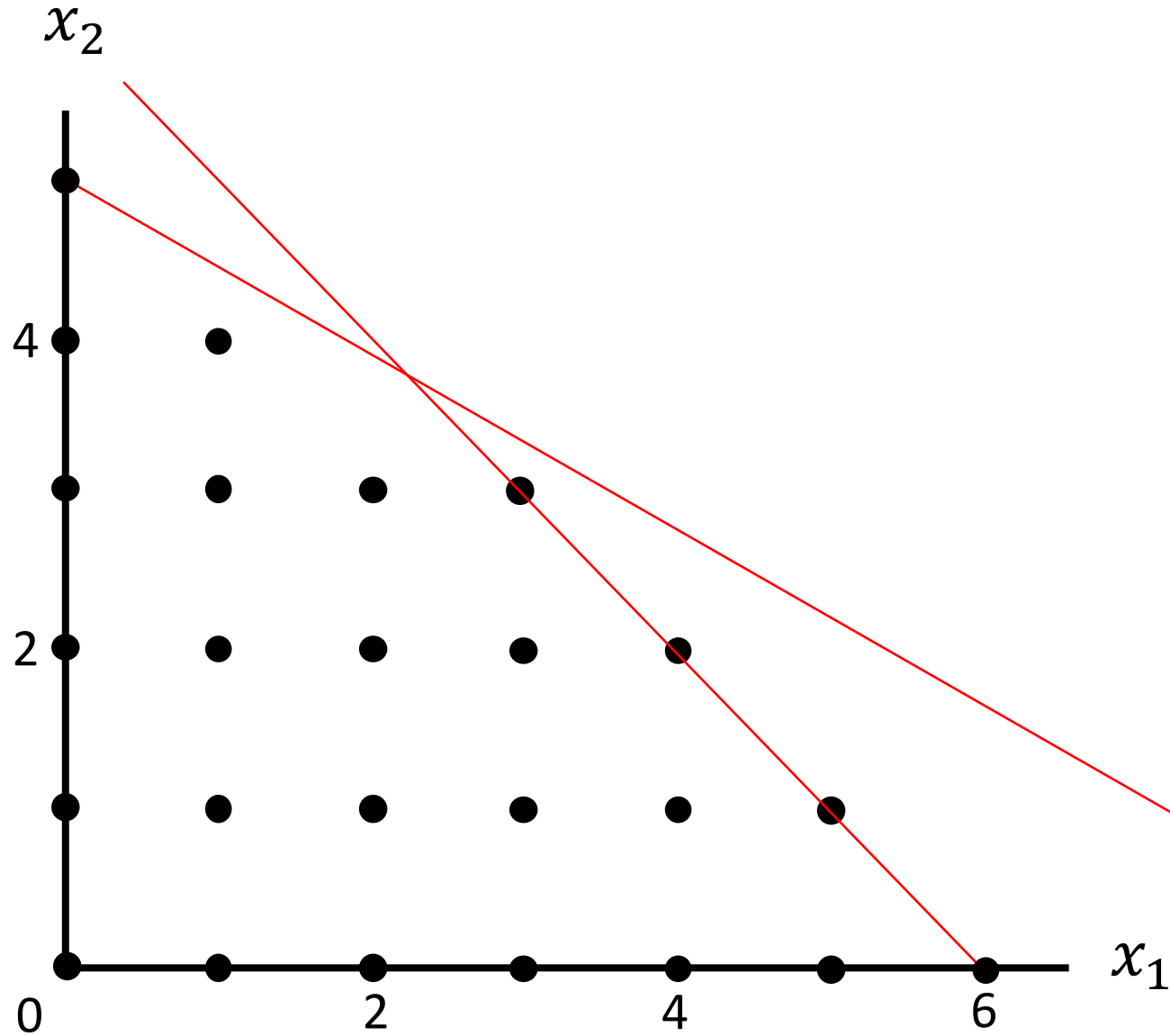
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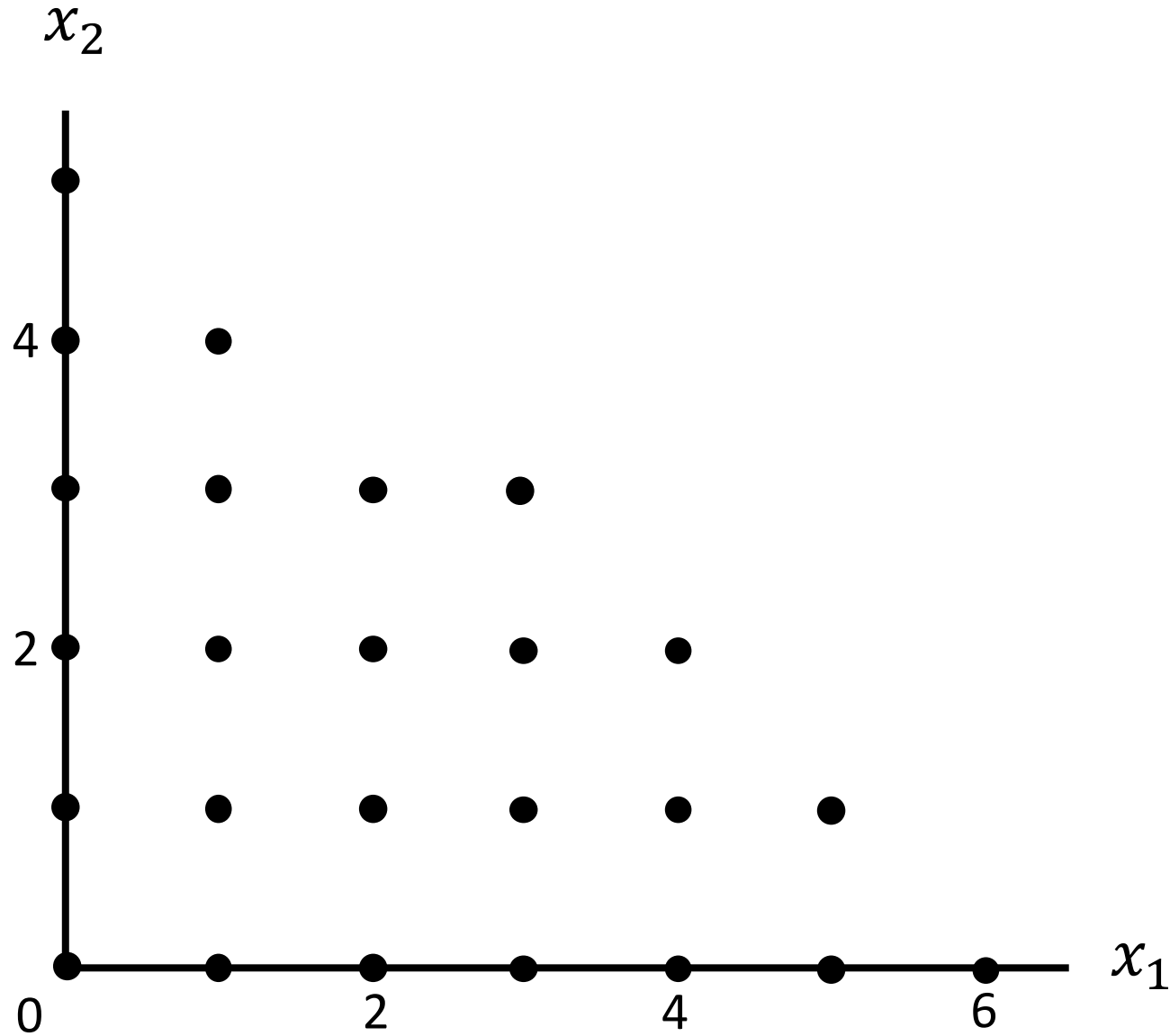
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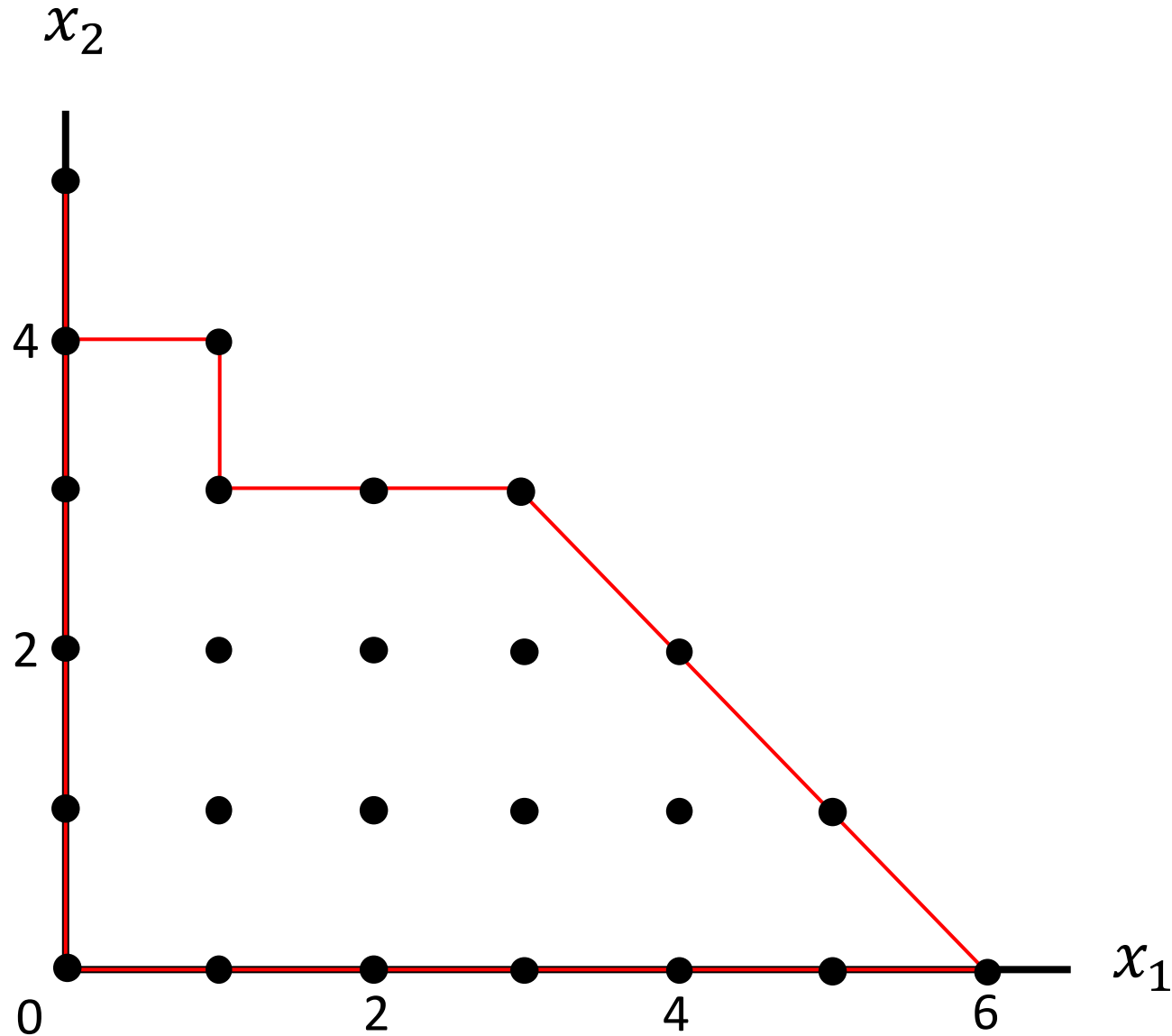
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Integer feasible region:

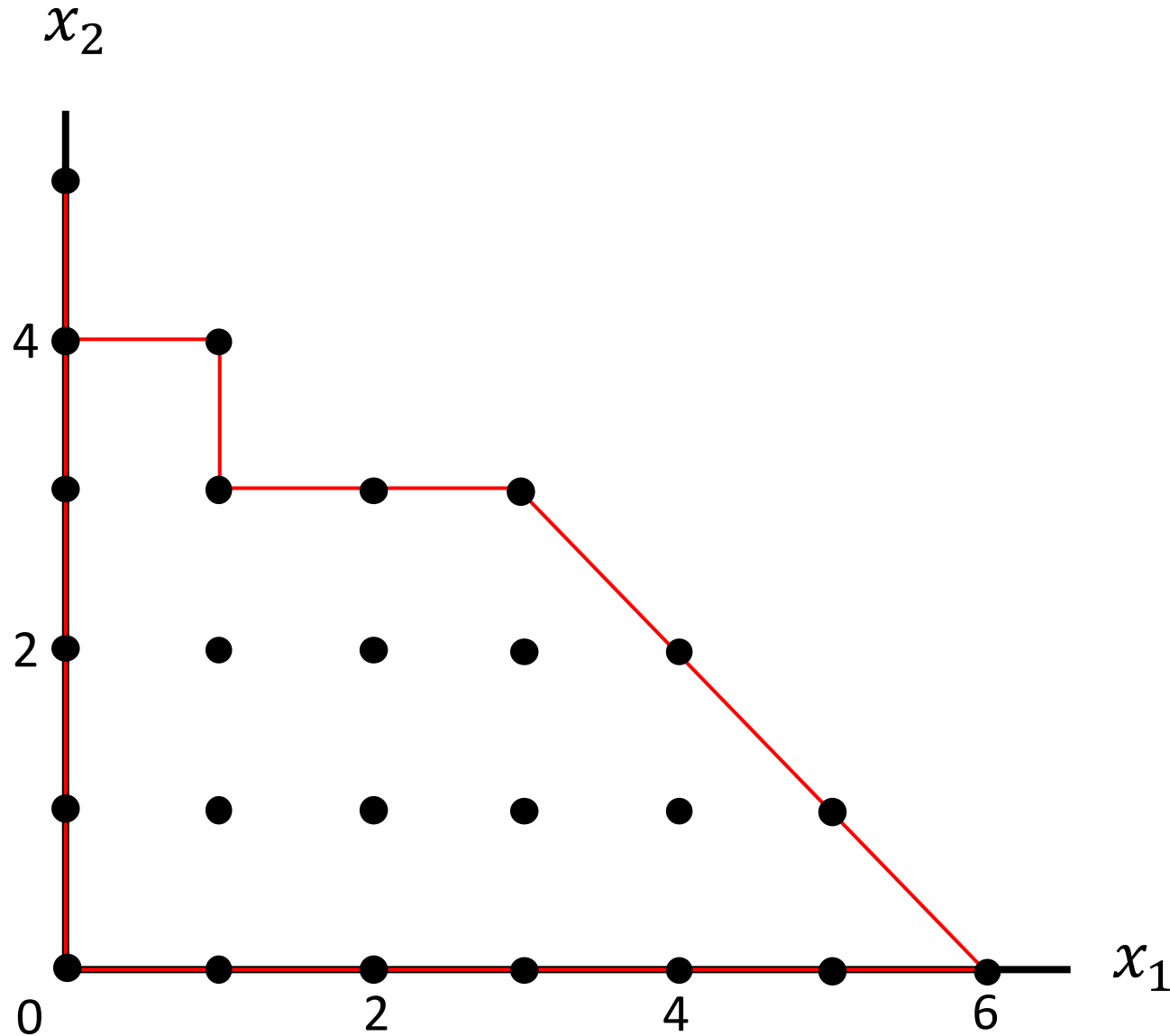
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Integer feasible region:

- Not convex.

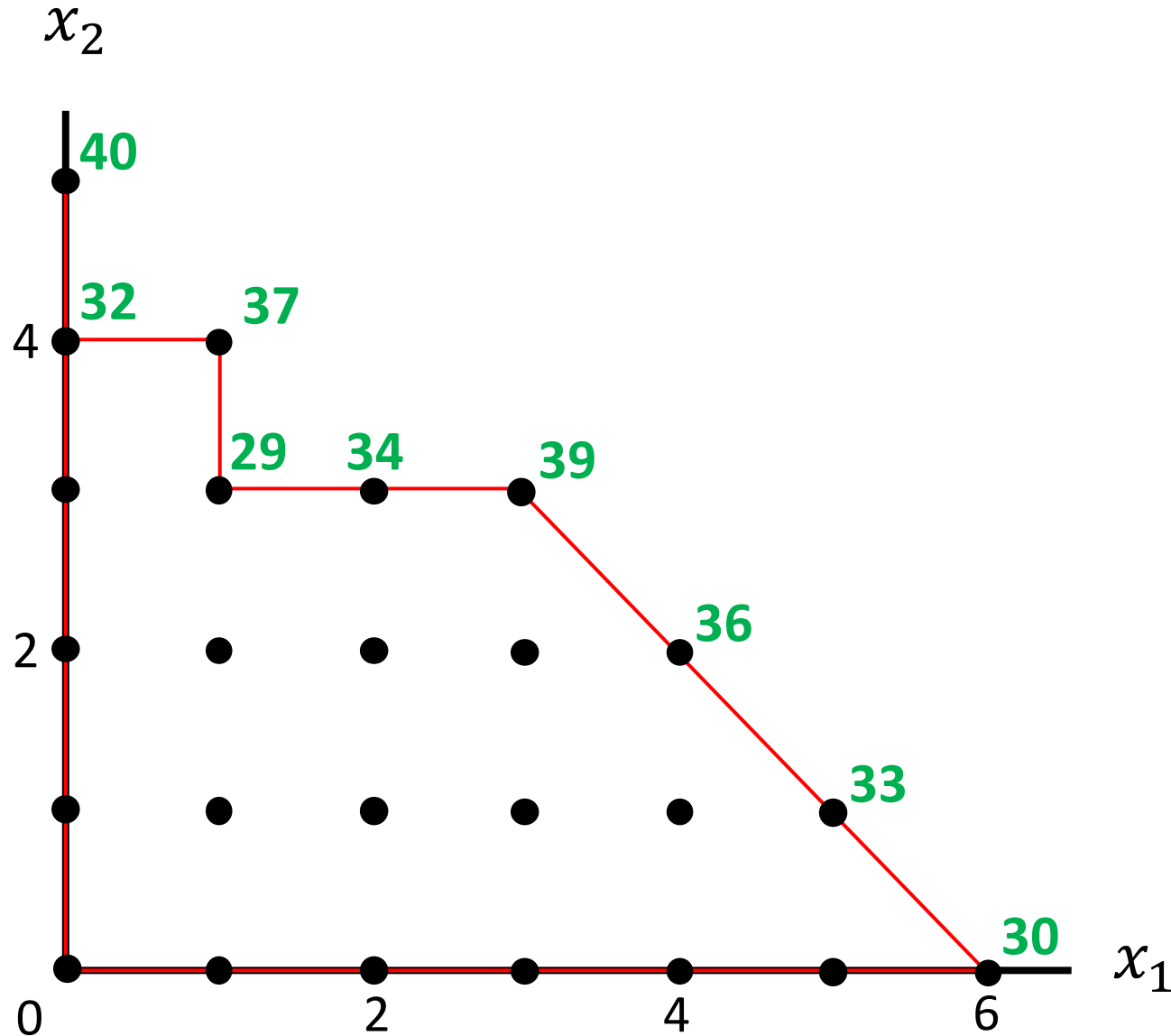
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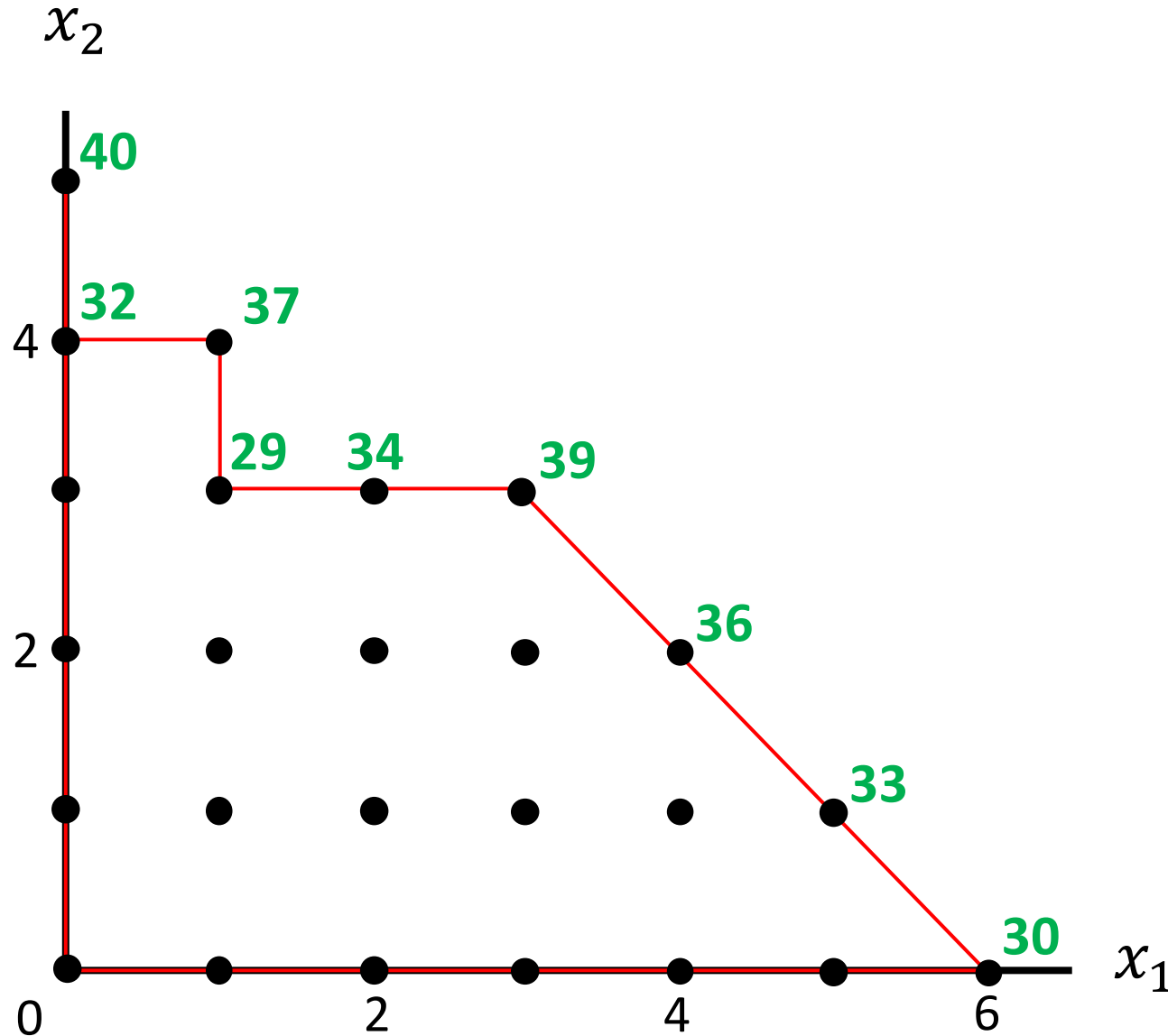
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Integer feasible region:

- Not convex.
- local optimum \neq global optimum.

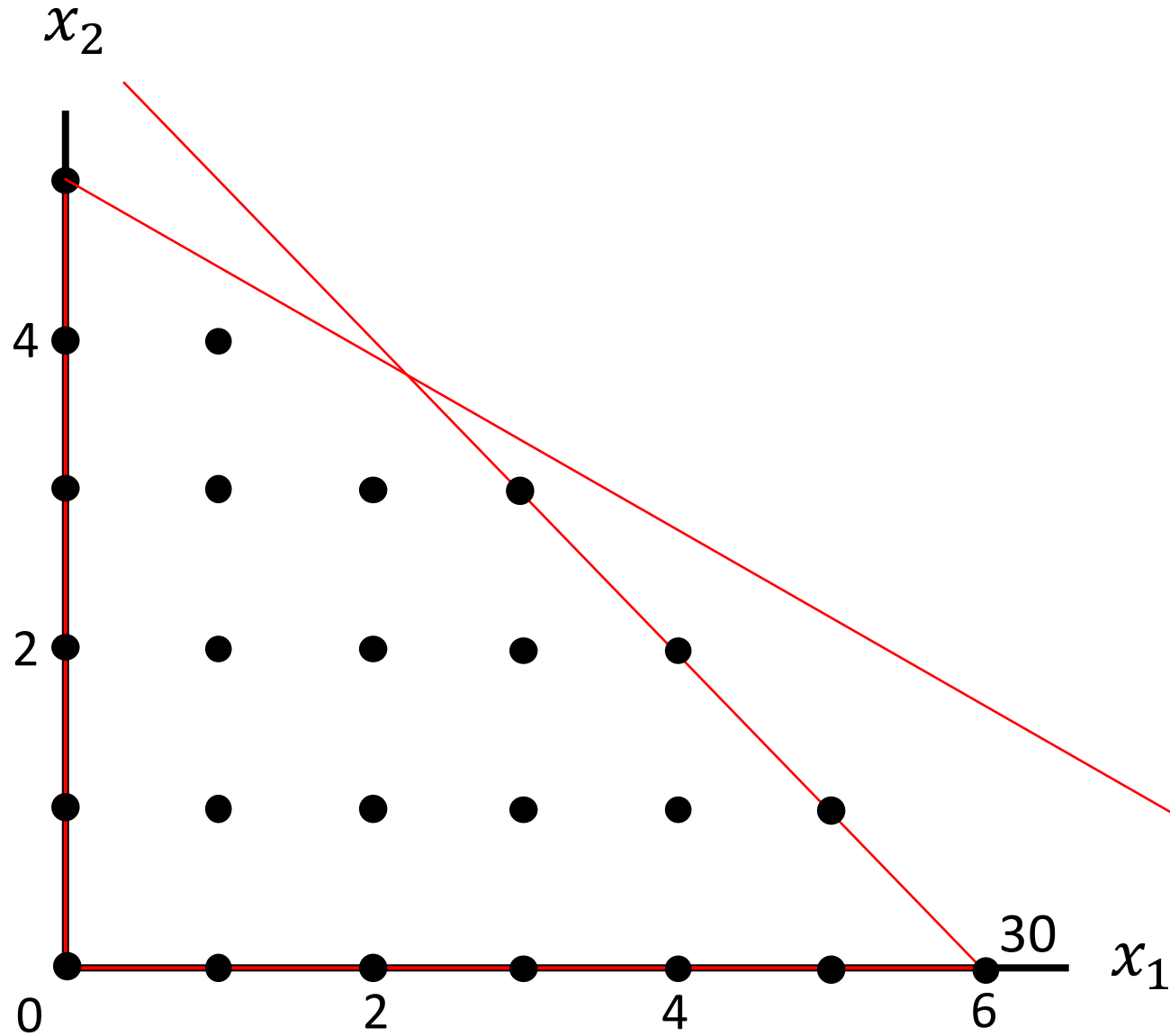
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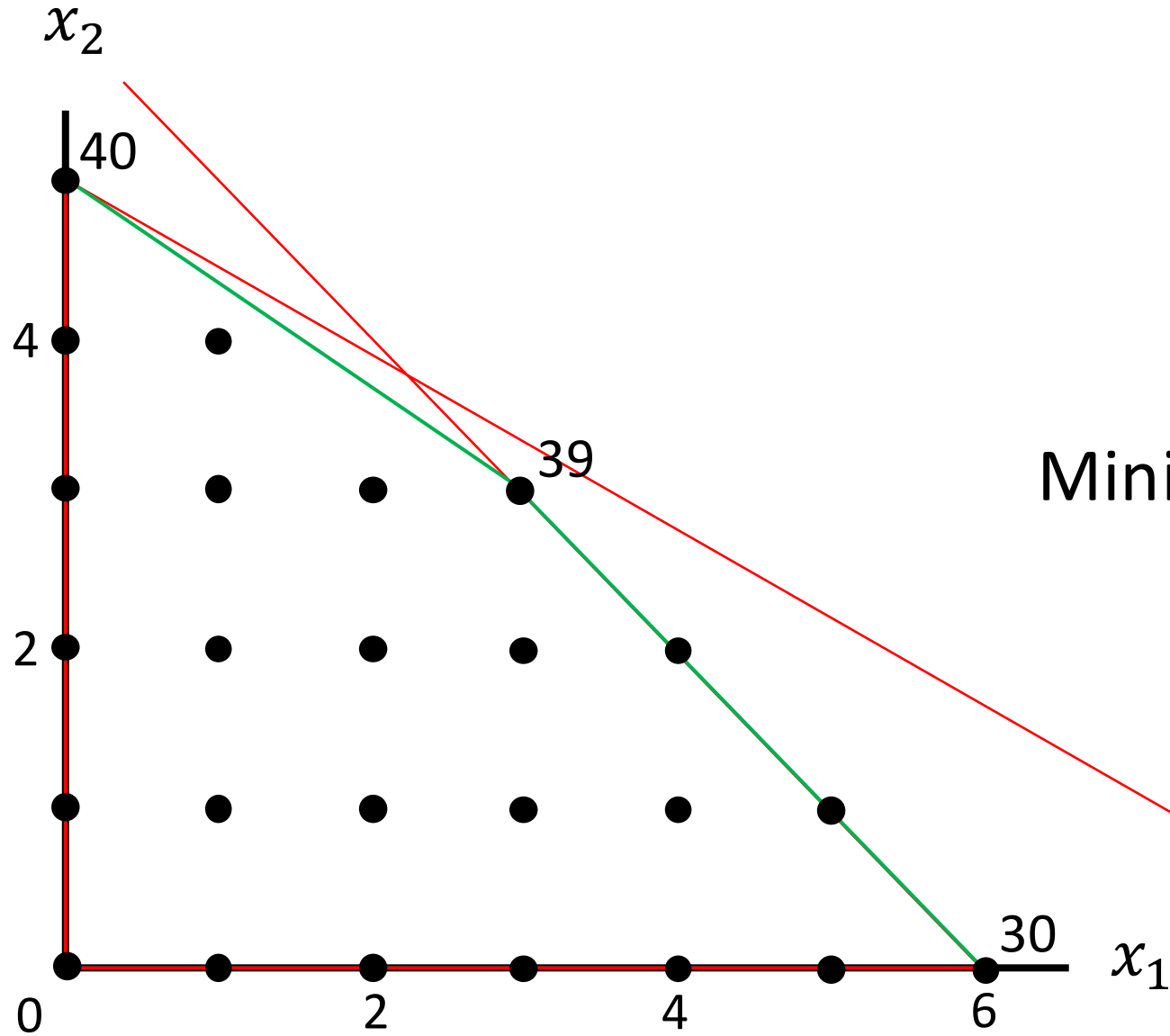
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Minimal convex hull (integer hull):

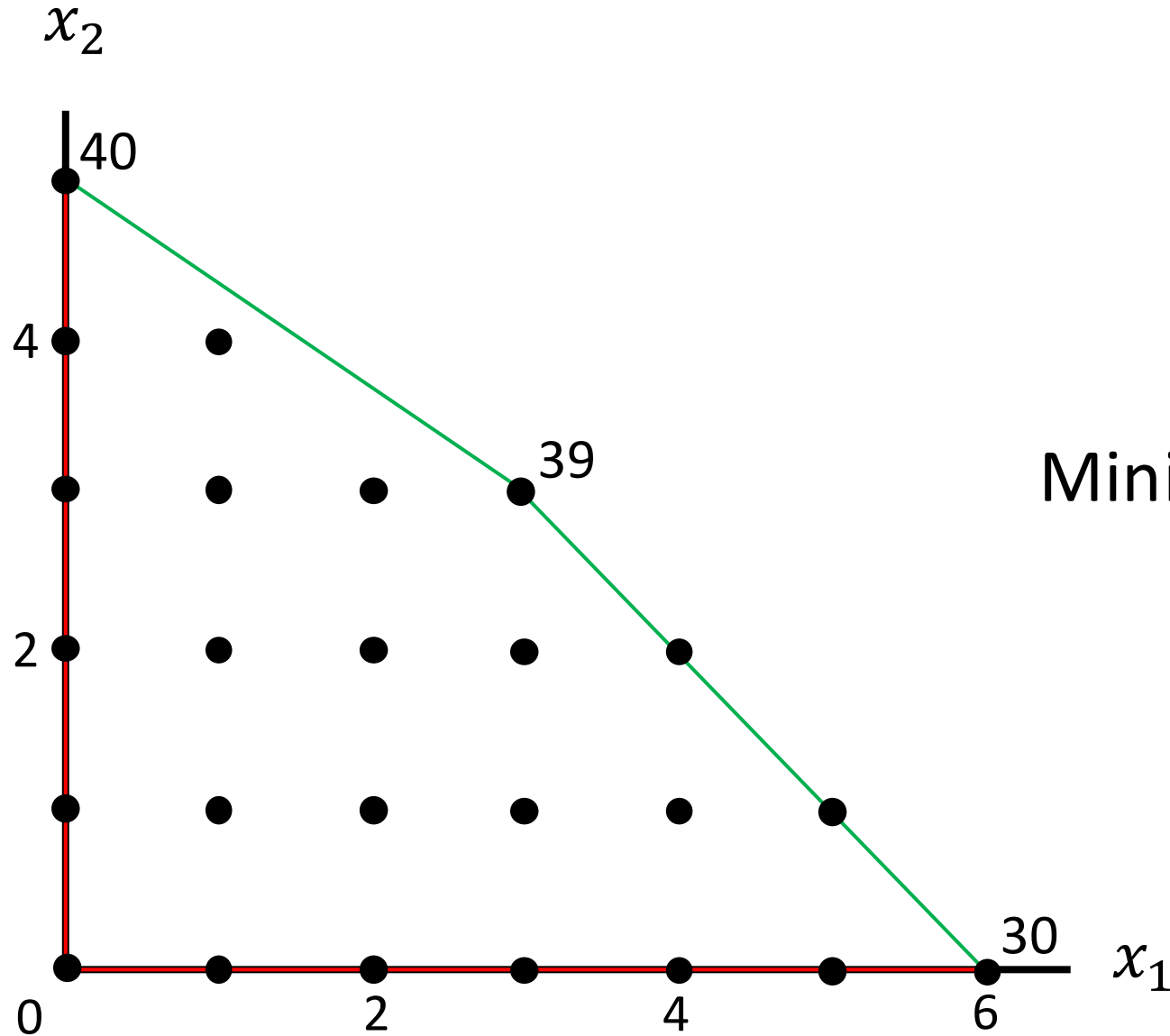
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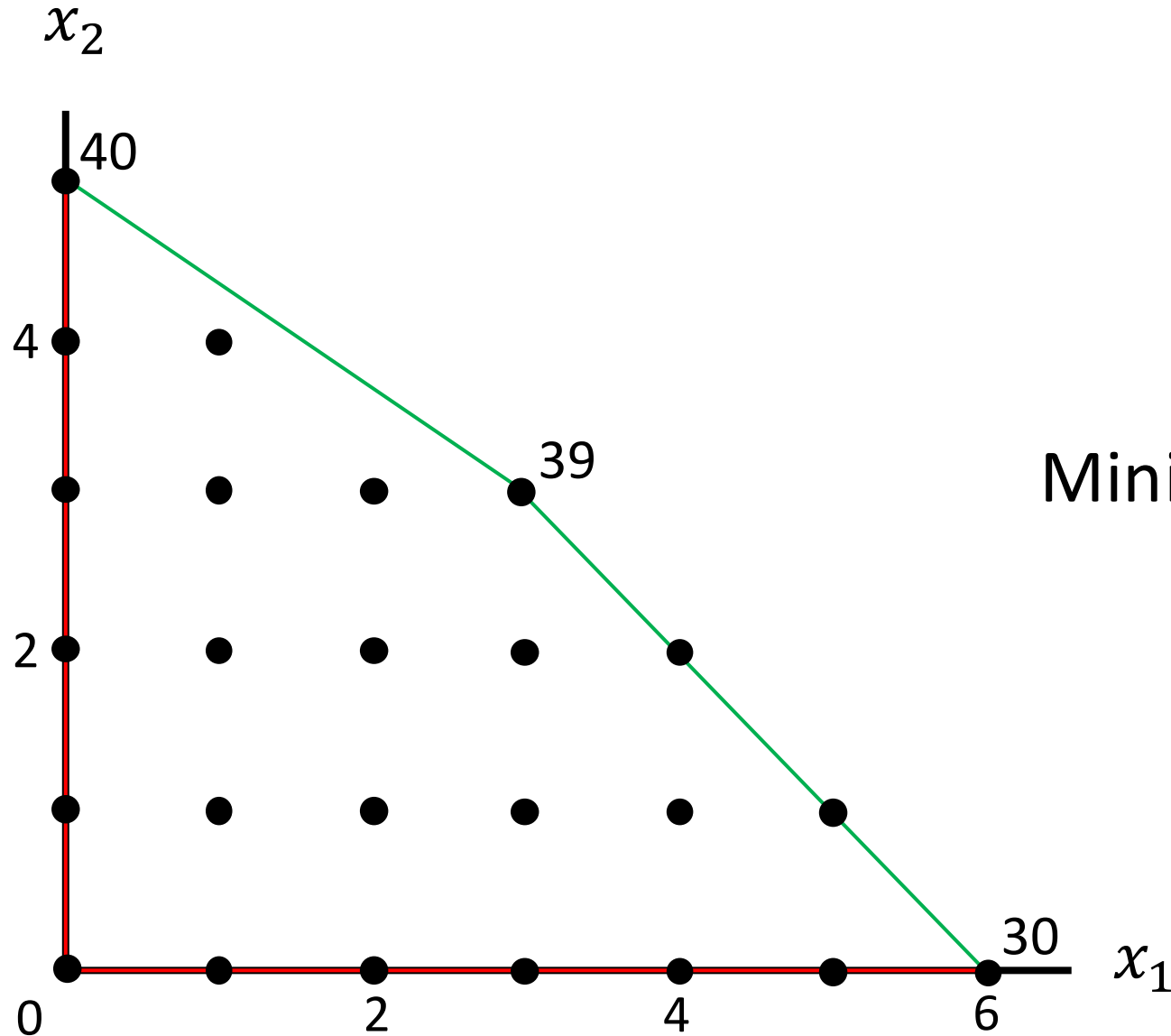
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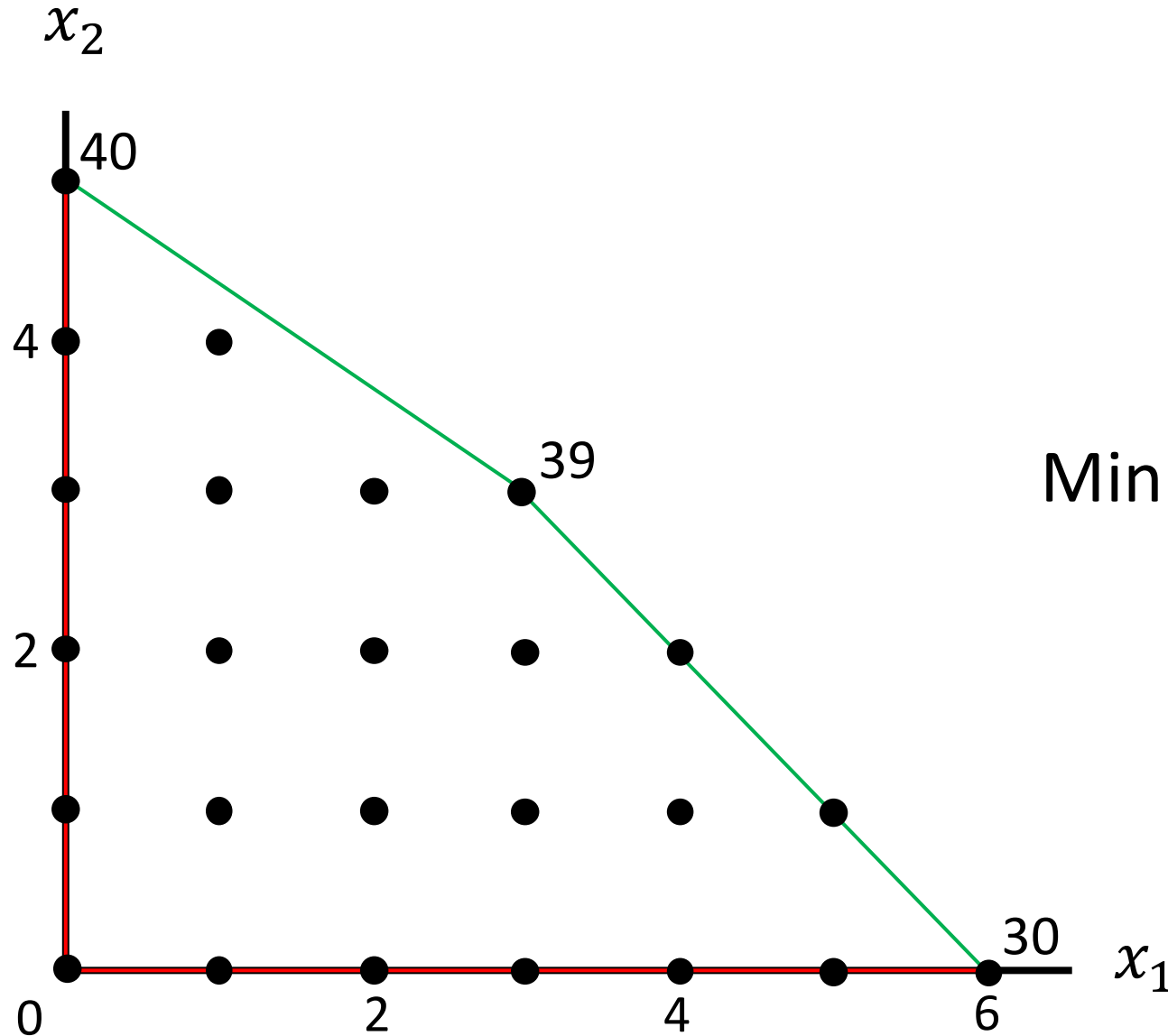
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$$\text{Objective: } \max 5x_1 + 8x_2$$

$$\text{Subject to: } \begin{aligned} x_1 + x_2 &\leq 6 \\ 5x_1 + 9x_2 &\leq 45 \\ x_1, x_2 &\geq 0 \end{aligned}$$



Minimal convex hull (integer hull):

- Convex.
- local optimum = global optimum.
- $O\left(n^{\lfloor d/2 \rfloor}\right)$ faces,
 $n = \#$ points
 $d = \#$ dimensions

If you had the integer hull, Simplex would easily find the optimum.
Calculating the integer hull is usually harder than solving the ILP.

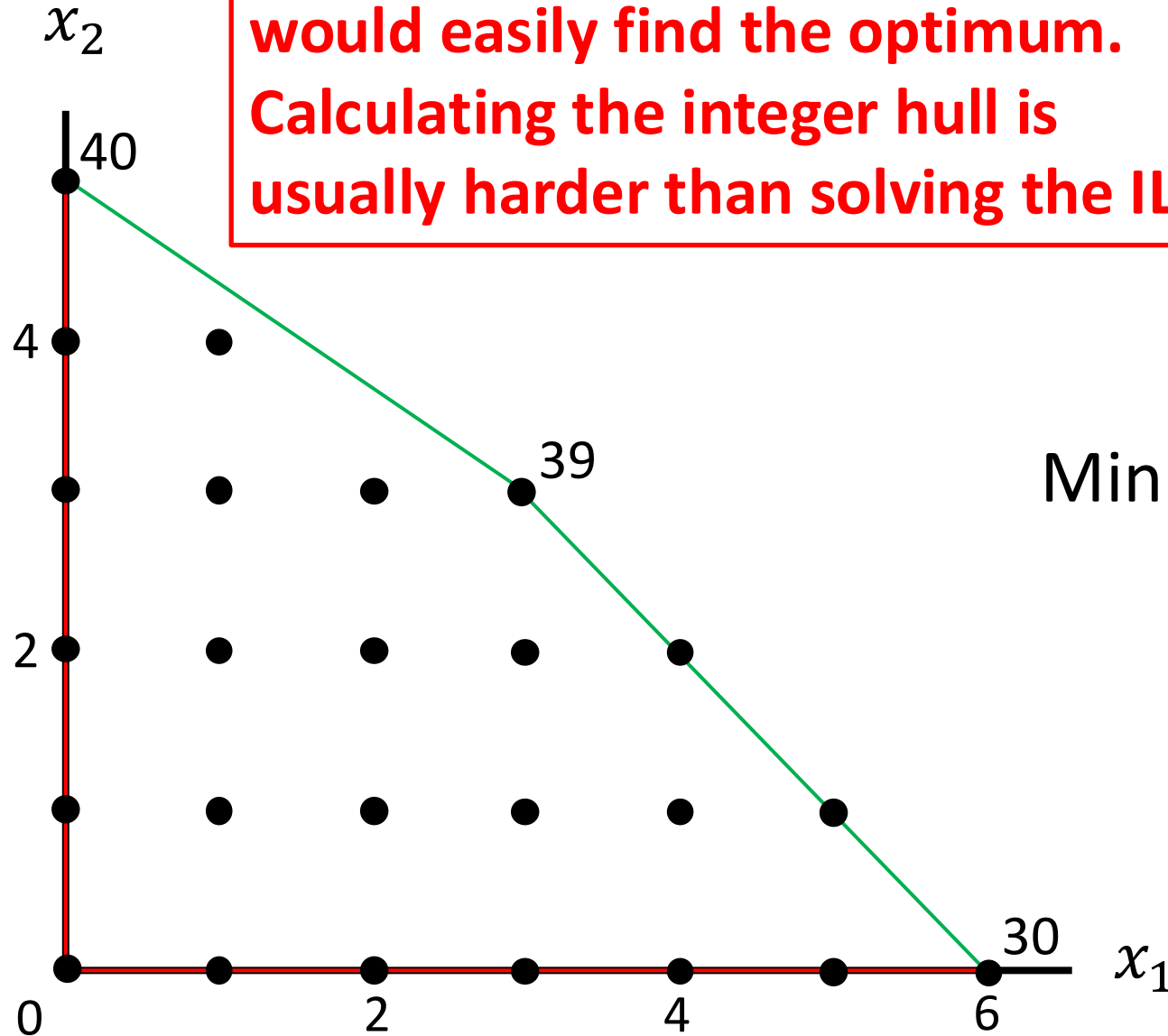
$$x_1, x_2 \in \mathbb{N}$$

$$\text{Objective: } \max 5x_1 + 8x_2$$

$$\text{Subject to: } x_1 + x_2 \leq 6$$

$$5x_1 + 9x_2 \leq 45$$

$$x_1, x_2 \geq 0$$



Minimal convex hull (integer hull):

- Convex.
- local optimum = global optimum.
- $O\left(n^{\lfloor d/2 \rfloor}\right)$ faces,
 $n = \#$ points
 $d = \#$ dimensions

Solving ILPs

How can we solve ILPs?

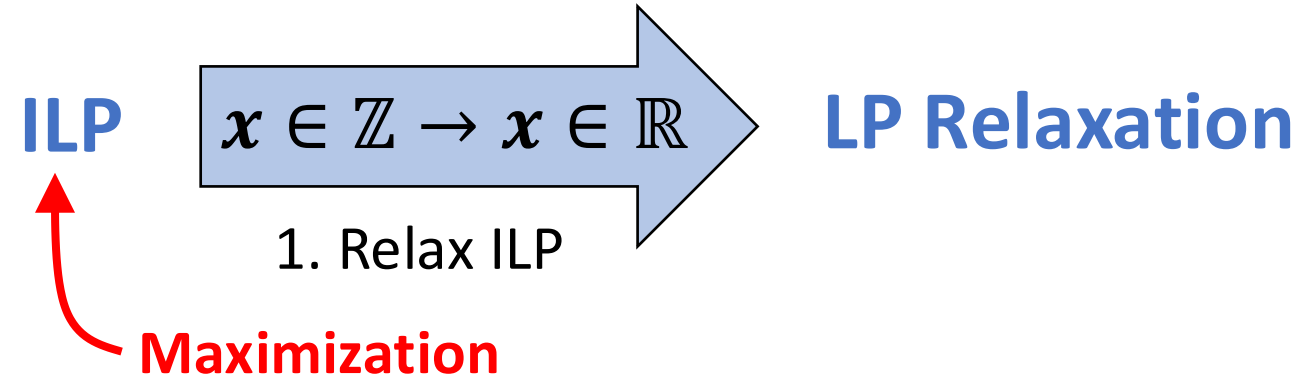
Solving ILPs

ILP

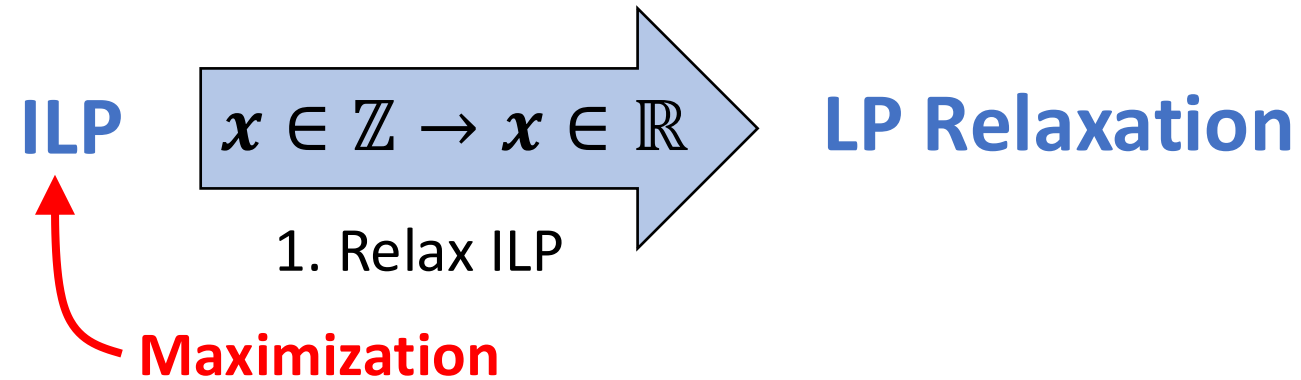


Maximization

Solving ILPs



Solving ILPs



$x_i \in \{0,1\}$ = Indicates if vertex i is selected.

Objective: $\min \sum_i x_i$

Subject to: $x_i + x_j \geq 1$, for each edge $e = (i, j)$

$x_i \in [0,1]$ = Indicates if vertex i is selected.

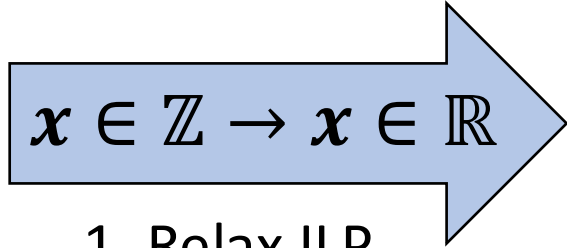
Objective: $\min \sum_i x_i$

Subject to: $x_i + x_j \geq 1$, for each edge $e = (i, j)$

Solving ILPs

2. Solve relaxed LP.

ILP

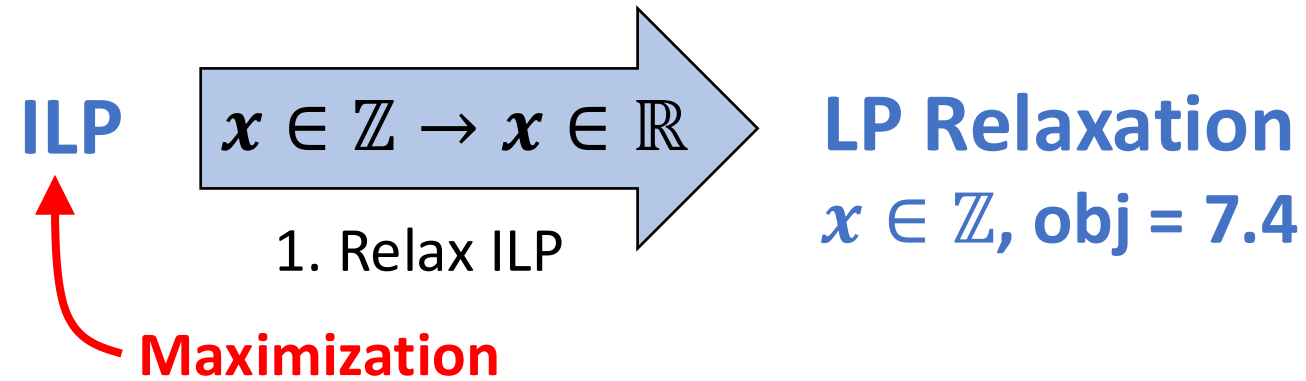


LP Relaxation

1. Relax ILP

Maximization

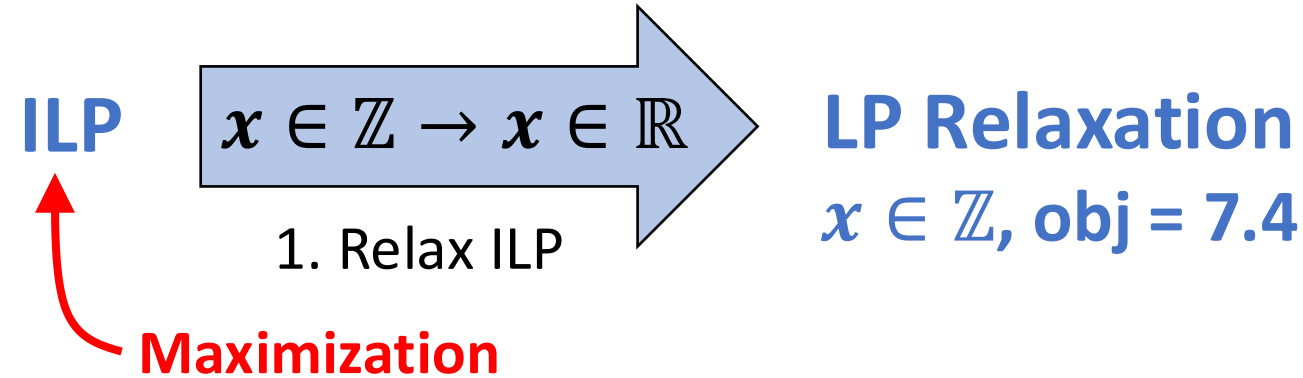
Solving ILPs



2. Solve relaxed LP. Suppose the optimal objective is 7.4 with an integer solution (i.e., $x_i \in \mathbb{Z}, \forall i$).

What happens?

Solving ILPs



2. Solve relaxed LP. Suppose the optimal objective is 7.4 with an integer solution (i.e., $x_i \in \mathbb{Z}, \forall i$).

**We've found
the optimal!**

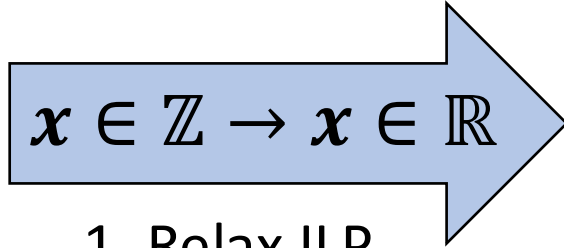
Since the relaxed LP has **more options** to increase the objective value,
 $OPT_{ILP} \leq OPT_{LP}$ (for a maximization problem).

What
happens?

Solving ILPs

2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).

ILP



1. Relax ILP

LP Relaxation

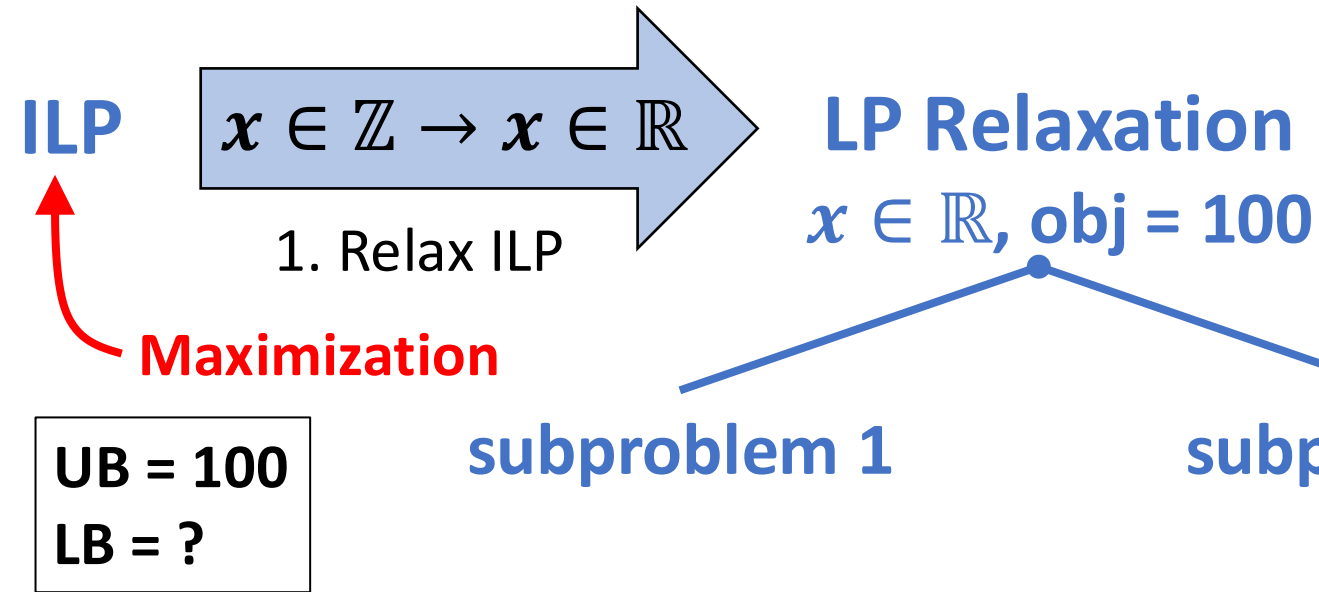
$x \in \mathbb{R}, \text{obj} = 100$

Maximization

UB = 100

LB = ?

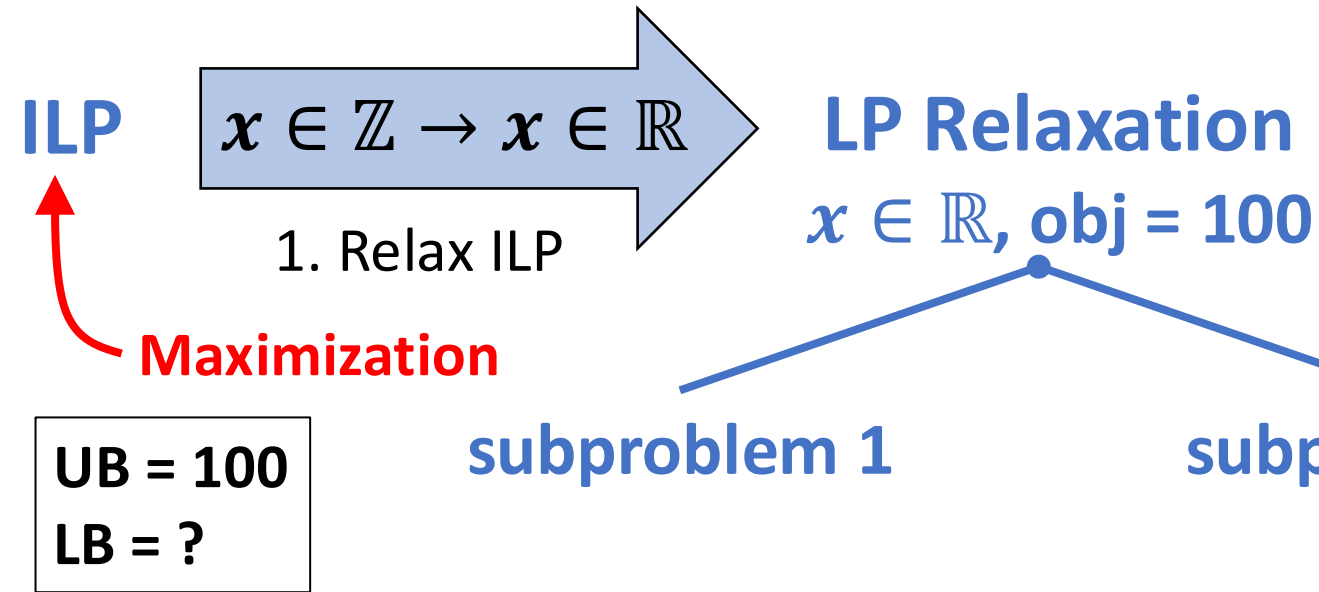
Solving ILPs



2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).

3. Formulate two new LPs. One with $x_i \geq 4$ and the other with $x_i \leq 3$ constraints.

Solving ILPs



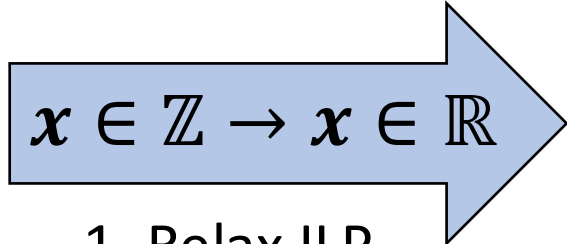
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4. Solve subproblem LPs.

Solving ILPs

ILP



1. Relax ILP

LP Relaxation
 $x \in \mathbb{R}, \text{obj} = 100$

2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).
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4. Solve subproblem LPs.

Maximization

UB = 100
LB = ?

subproblem 1
 $x \in \mathbb{Z}, \text{obj} = 85$

subproblem 2
 $x \in \mathbb{Z}, \text{obj} = 90$

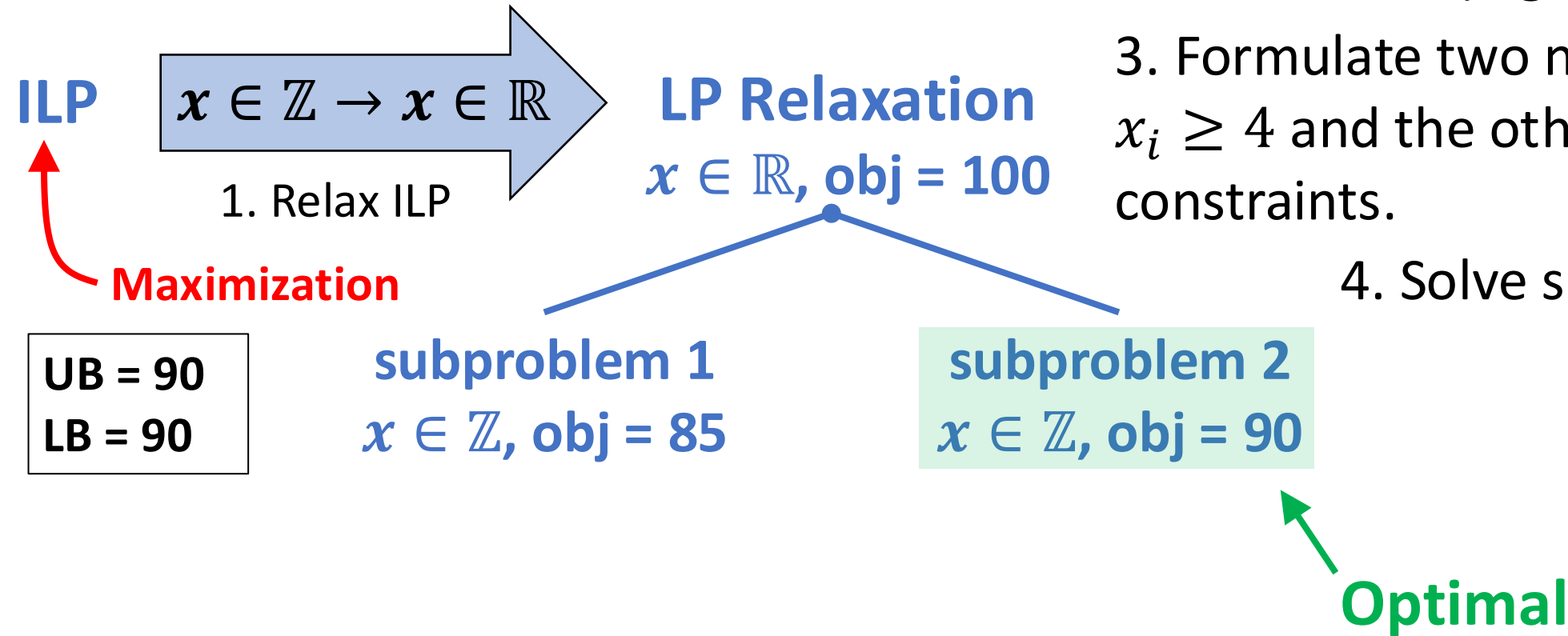
What happens?

Solving ILPs

2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).

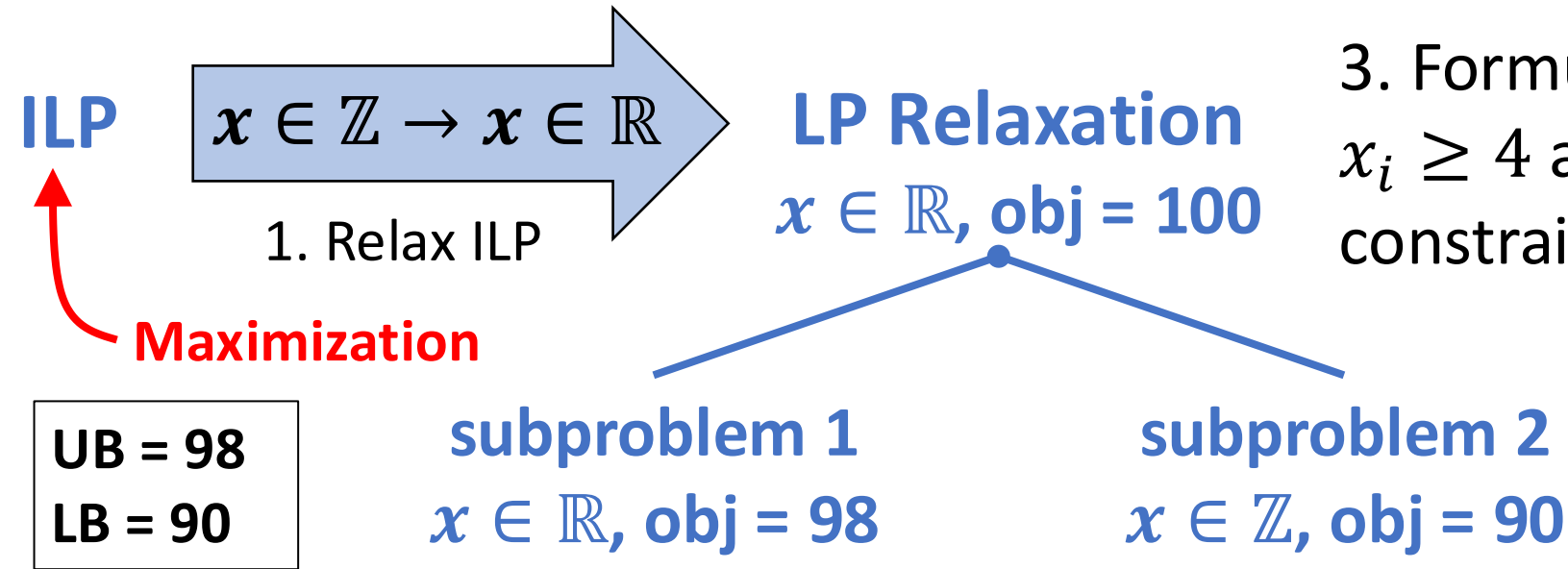
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What happens?

Solving ILPs



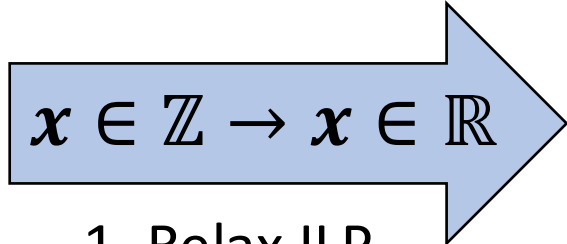
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Solving ILPs

ILP



1. Relax ILP

LP Relaxation
 $x \in \mathbb{R}, \text{obj} = 100$

2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).
3. Formulate two new LPs. One with $x_i \geq 4$ and the other with $x_i \leq 3$ constraints.

4. Solve subproblem LPs.

Maximization

UB = 98
LB = 90

subproblem 1
 $x \in \mathbb{R}, \text{obj} = 98$

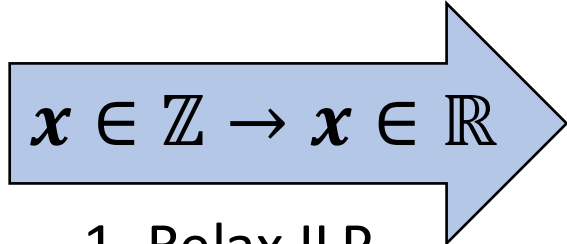
subproblem 2
 $x \in \mathbb{Z}, \text{obj} = 90$

So far, we have:

1. Feasible (integer) solution.

Solving ILPs

ILP



1. Relax ILP

LP Relaxation

$x \in \mathbb{R}, \text{obj} = 100$

2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).
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4. Solve subproblem LPs.

Maximization

UB = 98

LB = 90

subproblem 1

$x \in \mathbb{R}, \text{obj} = 98$

subproblem 2

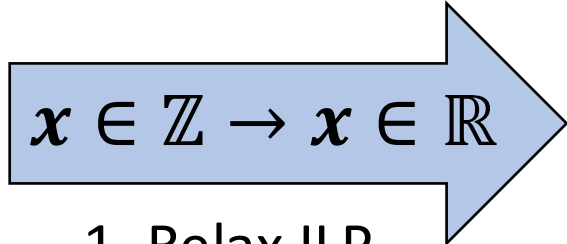
$x \in \mathbb{Z}, \text{obj} = 90$

So far, we have:

1. Feasible (integer) solution.
2. Upper and lower bounds on optimal.

Solving ILPs

ILP



1. Relax ILP

LP Relaxation

$x \in \mathbb{R}, \text{obj} = 100$

2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).

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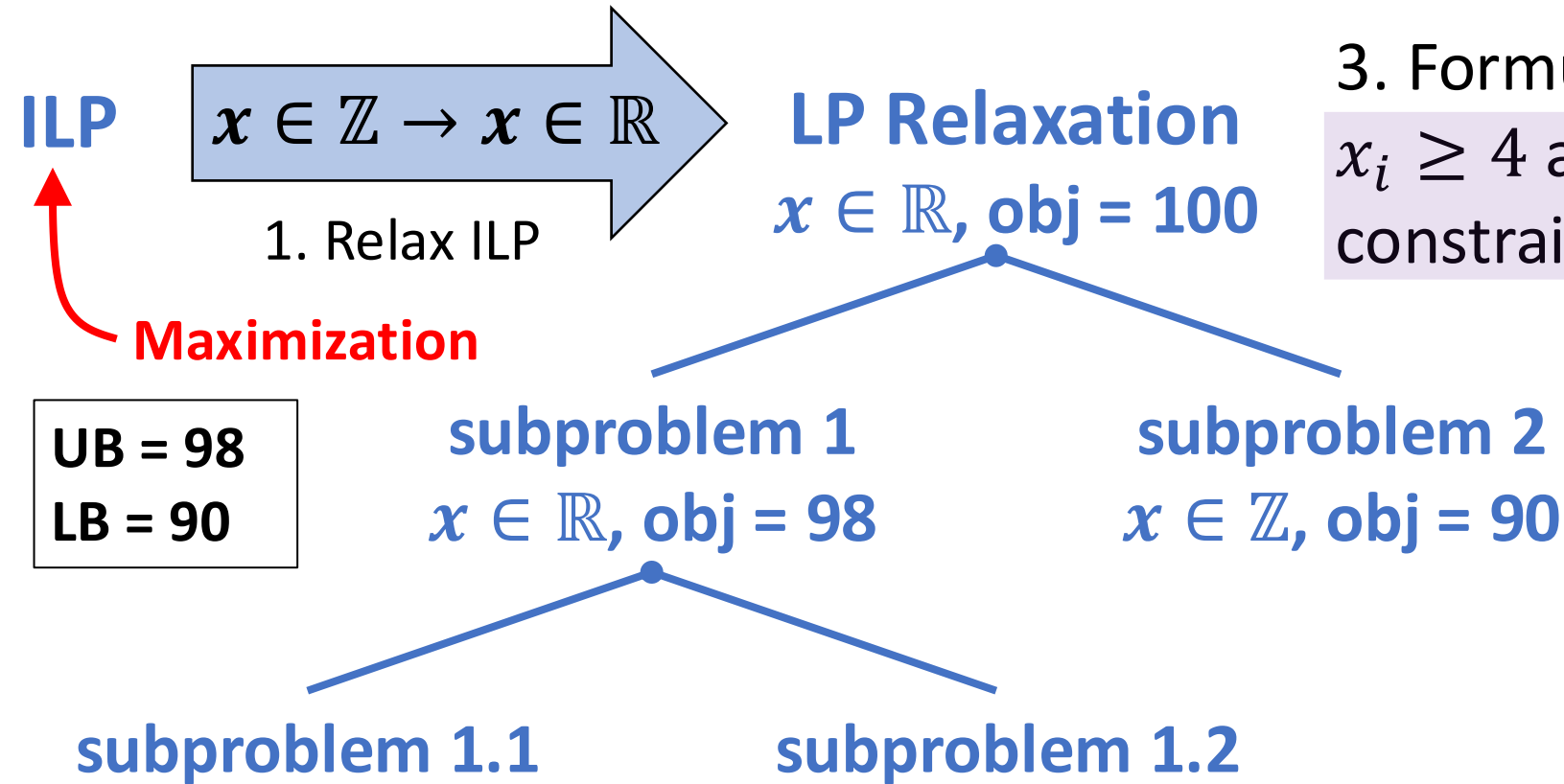
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So far, we have:

1. Feasible (integer) solution.
2. Upper and lower bounds on optimal.

Branch and Bound Plan: Use these to restrict the search space and identify optimality.

Solving ILPs



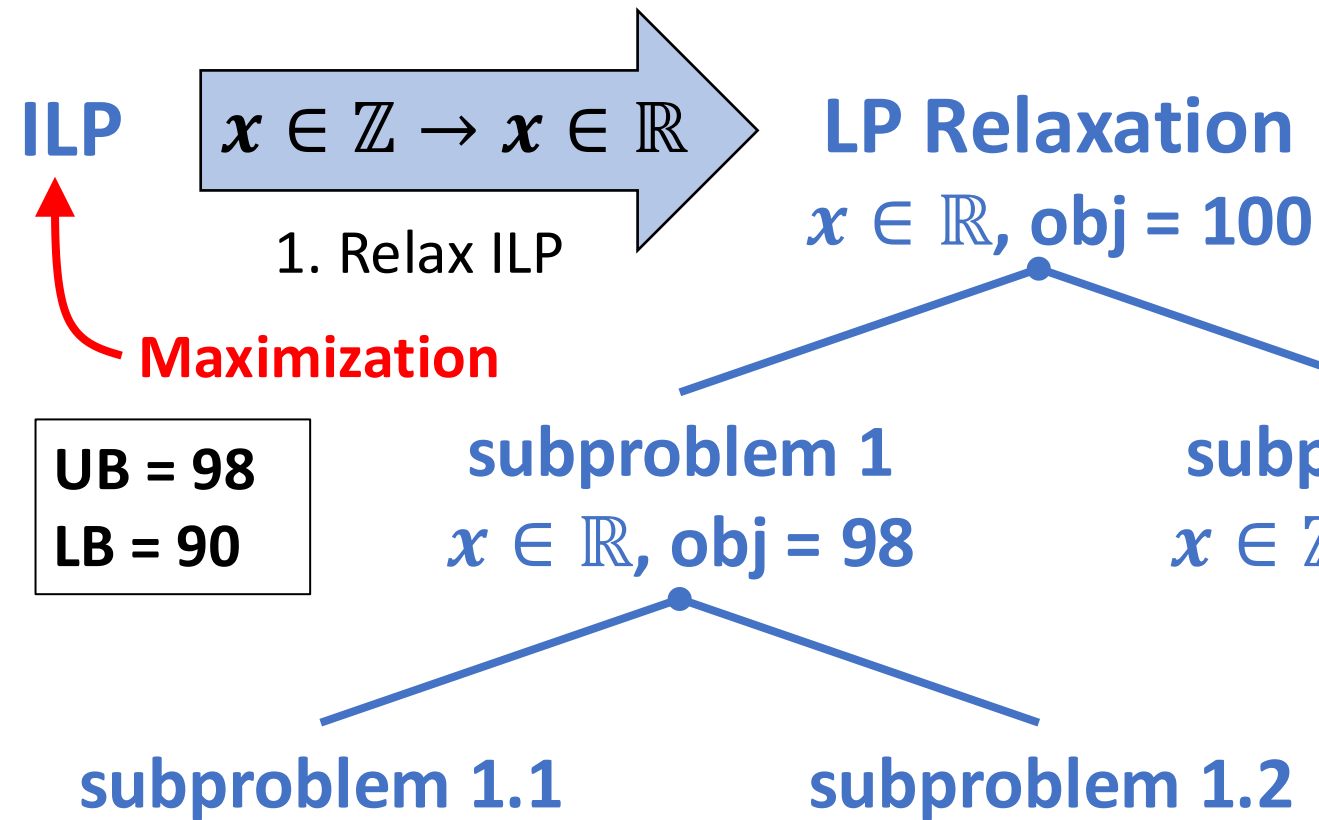
2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).

3. Formulate two new LPs. One with $x_i \geq 4$ and the other with $x_i \leq 3$ constraints.

4. Solve subproblem LPs.

5. Formulate two new LPs that split the subproblem on some non-integer variable.

Solving ILPs



2. Solve relaxed LP. Suppose the optimal objective is 100 with a fractional solution (e.g. some $x_i = 3.24$).

3. Formulate two new LPs. One with $x_i \geq 4$ and the other with $x_i \leq 3$ constraints.

4. Solve subproblem LPs.

5. Formulate two new LPs that split the subproblem on some non-integer variable.

6. Solve the subproblem LPs.